



Department of Theatre
College of Arts, Media, and Communication
18111 Nordhoff, Street, Northridge, CA 91330-8320
818-677-3086, FAX 818-677-2080

Theatre Scholarship Application for the 2020-2021 AY
Deadline for Submission: Monday, March 9th, 2020 at 5:00pm to the Theatre
Department Office

Name: _____ CSUN ID#: _____

Phone #: _____ E-mail: _____

Address: _____

City, State, Zip: _____

Total Units Completed Toward BA: _____ or MA: _____

Units Enrolled in Currently (Present Term): _____ Current GPA (Overall): _____

Do you currently have a FAFSA on file with the University for the 2019/20 school year?

Please circle: YES or NO

Are you currently a declared Theatre major at CSUN?

Please circle: YES or NO

Will you be a full-time student (12 units, BA; 6 units, MA) in Fall 2020 **and** in Spring 2021?

Please circle: YES or NO

In most cases the total amount of the scholarships awarded will be designated ½ for Fall semester and ½ for Spring semester.

Financial need is a criterion for many of the scholarships to be awarded but not all. Scholarships will be awarded based on the following criteria: **expressed financial need, extent of *voluntary* active participation in the theatre department, demonstrated emphasis in specific areas of theatre, collaborative attitude, GPA, and quality of required essay.** Please submit a detailed essay that addresses the above matters, and:

- Your academic and/or professional goals while at CSUN and beyond. How would a scholarship help support these?
- Your sustained contributions to the theatre department and peers.
- Your efforts towards excellence in specific areas of the theatre department and commitment to its work.

Submissions must be typewritten; handwritten essays will not be accepted. The quality of your writing, correct spelling, punctuation, and grammar will all be considered along with the content of the essay. Take your time and write thoughtfully, carefully, and well. All essays will be reviewed by the Theatre Department Faculty Scholarship committee.