

Department: Department of Art

Effective Date of Appointment: 2021-2022 Academic Year

CSUN's Commitment to You:

CSUN is committed to achieving excellence through teaching, scholarship, learning and inclusion. As both an AANAPISI & HSI (Asian American and Native American Pacific Islander Serving Institution & Hispanic Serving Institution), CSUN welcomes candidates whose experience in teaching, research, or community service has prepared them to contribute to our commitment to diversity and inclusive excellence. Our values include a respect for all people, building partnerships with the community and the encouragement of innovation, experimentation and creativity. CSUN strives to cultivate a community in which a diverse population can learn and work in an atmosphere of civility and respect. CSUN is especially interested in candidates who make contributions to equity and inclusion in the pursuit of excellence for all members of the university community.

For more information about the University, visit our website at: <http://www.csun.edu>

About the College:

For information about the College, visit our website at:
<https://www.csun.edu/mike-curb-arts-media-communication>

About the Department:

For information about the department, visit our website at: <https://www.csun.edu/art>

ANTICIPATED NEEDS:

Current Salary Range: Expected hiring range is \$1,692 to \$2,019 per weighted teaching unit based on degrees and qualifications.

Note: All part-time faculty appointments are temporary and do not confer academic rank. Final determination of part-time teaching assignments is contingent upon student enrollment figures and funding.

Courses or Specialization

Qualifications

Foundation

2D Design
3D Design
Foundation Drawing
Beginning Life Drawing
Introduction to Technology
Color Theory

Required: M.A. or additional evidence of quality academic or professional experience, expertise, and currency in area of course specialization as demonstrated by submitted samples of applicant's professional work and that of his/her students. Demonstrated knowledge via syllabus and student work of foundation concepts in relation to teaching area of specialization. Must be willing to follow established departmental foundation guidelines and work with foundation faculty on course development. College-level foundation teaching experience desired. Qualifications for specific courses will be determined based on the materials submitted. Demonstrated commitment to diversity, ability to teach/mentor a diverse student population.

Desired: M.F.A. degree, or appropriate professional experience in area of specialization.

Studio

Ceramics
Painting
Public Art
Printmaking
Sculpture
MFA Seminar
Drawing

Required: M.A. or additional evidence of quality academic or professional experience, expertise, and currency in area of course specialization as demonstrated by submitted samples of applicant's professional work and that of his/her students. Evidence of potential for instructional program contribution and performance of instructional responsibilities. Qualifications for specific courses will be determined based on the materials submitted. Demonstrated commitment to diversity, ability to teach/mentor a diverse student population.

Desired: M.F.A. degree, or appropriate professional experience in area of specialization. College Level teaching experience.

Communication Design Area

Brand Design
Motion Design
Entertainment Advertising Design
Interaction/Experience Design

Required: M.A., M.F.A., or current professional experience and achievement in Brand Design, Entertainment Advertising Design, or Interaction/Experience Design with the following specific criteria:

Brand Design: A specific current brand strategy including recent (within the last 2 years) case study must be submitted with the application. Applicants are also required to demonstrate and include brand identity projects with specific processes (minimum of 2), in addition to evidence of professional mastery in design composition and typography, with specific current examples, as well as evidence of print and digital production capabilities. Lastly, expanded CV and portfolio, consisting of print, social media and digital work with a minimum of 6 recent (within the last two years) portfolio pieces must be submitted for consideration.

Entertainment Advertising Design: Applicants must be current with professional practices and include demonstrated successful entertainment campaigns with their applications. Applicants must also include current (within the last 2 years) digital, social media, and print work related to the entertainment industry. Knowledge and experience in motion design is a plus. Additionally, evidence of professional mastery in design composition and typography, with specific current examples, as well as evidence of print, social media and digital production capabilities should be included. Lastly, applicants with strong conceptual work and strong conceptual development processes are highly desirable.

Interaction/Experience Design: A broad, demonstrable current professional record of creative achievement in Product Design, UX/UI Design, and/or Interaction/Experience Design. Demonstrated skills in design thinking, design sprints, innovations in technology, concept development, prototyping and creative problem solving/techniques current to the profession. Applicants are required to provide an expanded CV and portfolio consisting of a minimum of 3 recent case studies that demonstrate process, research, prototypes, user feedback, and other evidence of relevant contribution to projects.

Desired: M.F.A. degree, or appropriate professional experience in area of specialization.

Animation:

3D Computer Graphics & Flash
2D Digital Animation
Animation Drawing
Game Animation
Visual Effects

Required: M.A. in a related field of study or professional currency and achievement in the animation or game industry. Expertise and knowledge of 3D Maya character animation, modeling, lighting, post production; Game Animation, game engines and game design; 2-D traditional, Toombom, and Flash Character animation, character design, concept development and storyboard; Nuke and AfterEffects compositing; Unity, and game engines. Qualifications for specific courses will be determined based on materials submitted. Demonstrated commitment to diversity, ability to teach/mentor a diverse student population.

Desired: M.F.A. degree and successful professional experience in Animation or Game industry.

Illustration:

Illustration
Digital Illustration

Required: M.A. or professional currency and achievement in Illustration as demonstrated by submitted samples of applicant's professional work. Expertise and knowledge of digital software programs used in illustration is desirable. College level teaching experience and samples of student work is desirable. Qualifications for specific courses will be determined based on materials submitted. Demonstrated commitment to diversity, ability to teach/mentor a diverse student population.

Desired: M.F.A. degree and successful professional experience as an illustrator.

Photography:

Required: M.A. or evidence of quality academic or professional experience, expertise, and currency in area of course specialization as demonstrated by submitted curriculum vitae and samples of applicant's professional work and that of his/her students. Professional practice in and teaching of traditional and/or digital photographic processes and applications required. College-level teaching experience desirable. Qualifications for specific courses will be determined based on the materials submitted. Demonstrated commitment to diversity, ability to teach/mentor a diverse student population.

Desired: M.F.A. degree, or appropriate professional experience in area of specialization.

Art History

World Arts Surveys
Perspectives in Art History
Art Today
History of 19th-20th century Art
History of Contemporary Art

Required: M.A. in Art History or equivalent professional experience, and teaching experience at the college or university level. For lower-division and general education courses academic and/or teaching experience in relevant areas (Western, Asia, Africa/Oceania/Americas) required. For specialized upper-level courses academic and/or teaching experience in closely related sub-fields. For graduate field, demonstrated terminal degree or equivalent professional experience with specialization in closely-related sub- academic and/or teaching experience. Demonstrated commitment to diversity, ability to teach/mentor a diverse student population. Qualifications for specific courses will be determined based on the materials submitted.

Desired: Ph.D. degree in Art History or terminal degree in related field. Record of relevant professional activity: Publications, curatorial experience, lectures, and extra campus art activity involvement. Terminal degree and Professional activity strongly preferred for upper-division courses.

Lower Division courses:

World Arts, Western Tradition; World Arts, Africa Oceania and the Americas;
World Arts, Asia

Upper Division general education courses:

Art Today, Perspectives in Art History

Upper Division course topics:

Korean Art; Art of India; Art of China; Art of Japan; Greek Art & Architecture;
Roman Art and Architecture; Early Christian/ Medieval; Near Eastern Art;
African and Oceania Art, Native North American Art, Latin American Art;
Women in Visual Arts; Italian Renaissance; European Art 1720-1850; American
Art; Art Since Mid-Century; 19th-20th Century Art; Modern Art and Architecture;
Contemporary Art and Architecture; Design; Graphic Arts; Historiography and
Practice of Art History; Exhibition Design

Art Education

Introduction to Art Process

Required: M.A. in Art or Art Education or professional equivalency. Significant teaching experience in K-12 and/or higher education. Syllabus that demonstrates professional competency and knowledge of art education concepts and content including tool, materials, process and issues-based curriculum. Evidence of strong 2D & 3D studio skills. Demonstrated commitment to diversity, ability to teach/mentor a diverse student population.

Desired: Experience teaching non-art majors at the college level. MA degree or higher in Art.

Children's Art
Children's Craft
Art for the Young Child

Required: M.A. in Art or Art Education or professional equivalency. Significant Pre-K-12 art teaching experience, and in higher education, or equivalent. Familiarity with current theories and literature in the field. Evidence of strong 2D & 3D studio skills. Demonstrated commitment to diversity, ability to teach/mentor a diverse student population.

Desired: M.A. in Art Education or related field, or higher. Syllabus that demonstrates professional competency and knowledge of art education concepts and content including tool, materials, process and issues-based curriculum.

Application Process:

Applicants should forward **electronically** a current resume and a cover letter which describes their contributions to diversity and designates specific courses or areas they are interested in teaching and, whenever possible, times available for teaching assignments. The resume should include educational background, prior teaching experience, evidence of scholarship, and/or related professional experience. Also, forward official transcripts of MA, MFA, or PhD degree, a zipped folder of own professional work as well as samples of your students' work, and a sample of a syllabi. Applications should be kept at a maximum of 25 MB

Inquiries and applications should be sent ELECTRONICALLY to: art-ptfapps@csun.edu

Applications should be kept at a maximum of 25 MB.

Application Deadline: For 2021-2022 Academic Year (only): **March 26, 2021.**

General Information:

In compliance with the Annual Security Report & Fire Safety Report of Campus Security Policy and Campus Crime Statistics Act, California State University, Northridge has made crime-reporting statistics available on-line [here](#). Print copies are available by request from the Department of Police Services, the Office for Faculty Affairs, and the Office of Equity and Diversity.

The person holding this position may be considered a 'mandated reporter' under the California Child Abuse and Neglect Reporting Act and is required to comply with the requirements set forth in [CSU Executive Order 1083](#) as a condition of employment.

A background check (including a criminal records check) must be completed satisfactorily. Failure to satisfactorily complete the background check may affect the status of applicants.

CSUN is an Equal Opportunity Employer and prohibits discrimination on the basis of race, color, ethnicity, religion, national origin, age, gender, gender identity/expression, sexual orientation, genetic information, medical condition, marital status, veteran status, and disability. Our nondiscrimination policy is set forth in [CSU Executive Order 1096](#). Reasonable accommodations will be provided for applicants with disabilities who self-disclose by contacting the Department of Art (818) 677-2242.