

Chapter 26 Geometrical Optics

Outline

26-1 The Reflection of Light

26-2 Forming Images with a Plane Mirror

26-3 Spherical Mirror

26-4 Ray Tracing and the Mirror Equation

26-5 The Refraction of Light

26-6 Ray Tracing for Lens

26-7 Thin Lens Equation

26-3 Spherical Mirror

Sphere mirror: Spherical mirror is a section of a sphere.

If the outside of the mirror is used as optical surface, it is a **convex mirror**; if the inside surface is used to reflect light, it is a **concave mirror**.

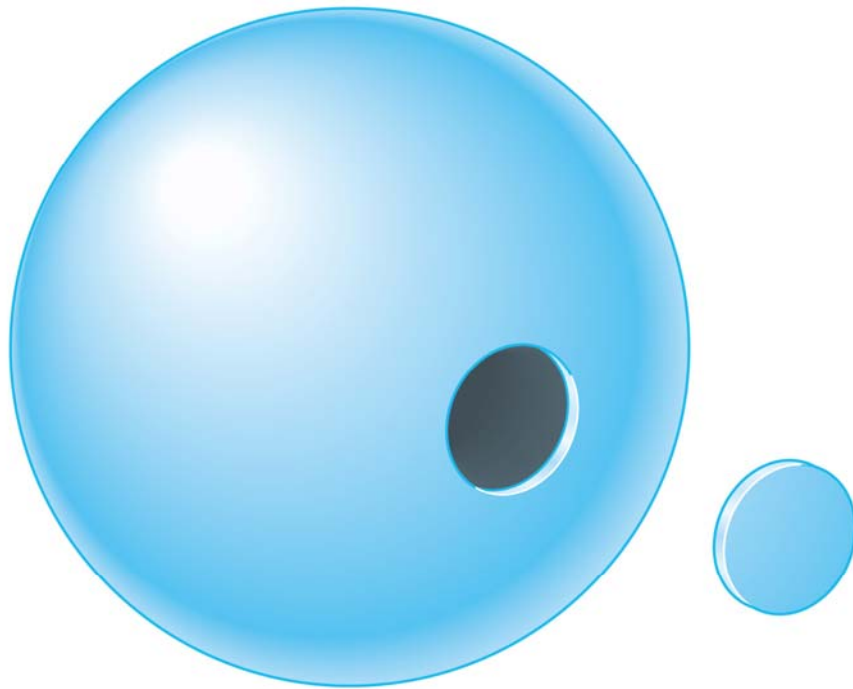


Figure 26-8
Spherical Mirrors

Center of curvature C:

Principle axis: the line that connects the curvature center and the surface center. It is also the normal at the mirror surface center.

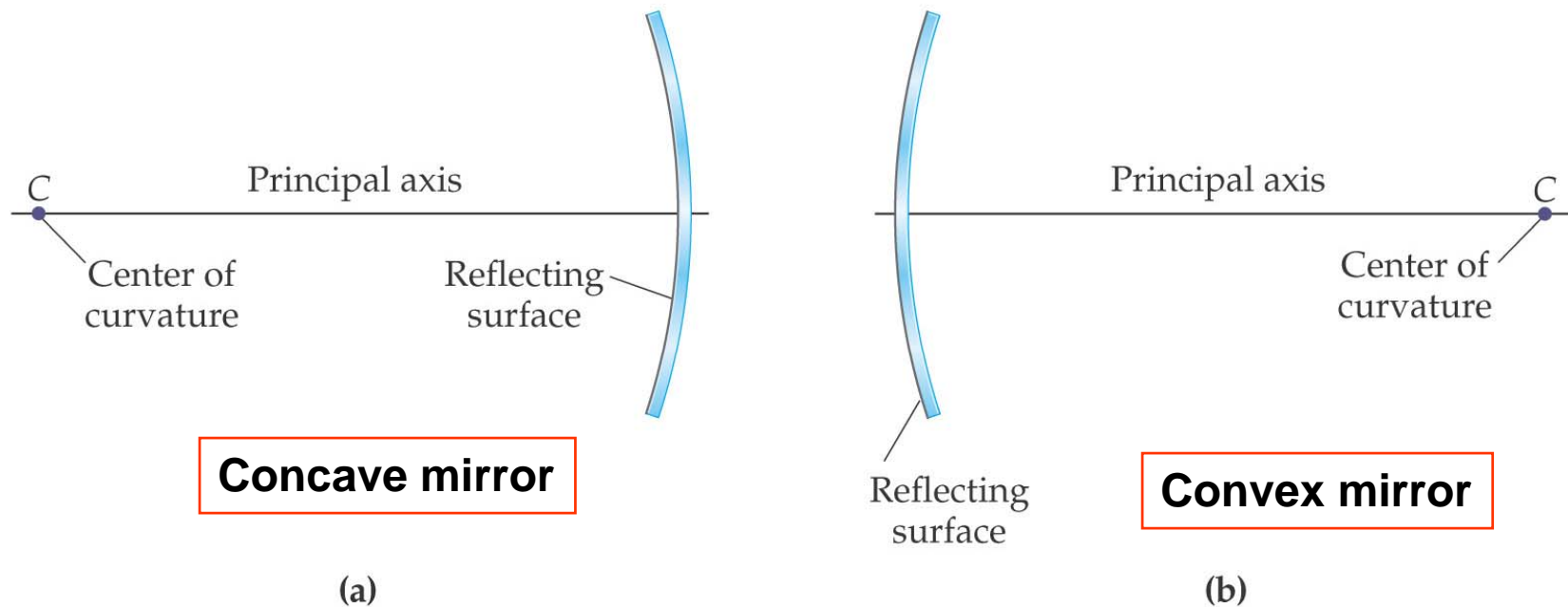


Figure 26-9
Concave and Convex Mirrors

Focal Point F : the point that all parallel light are focused at – focal point F .

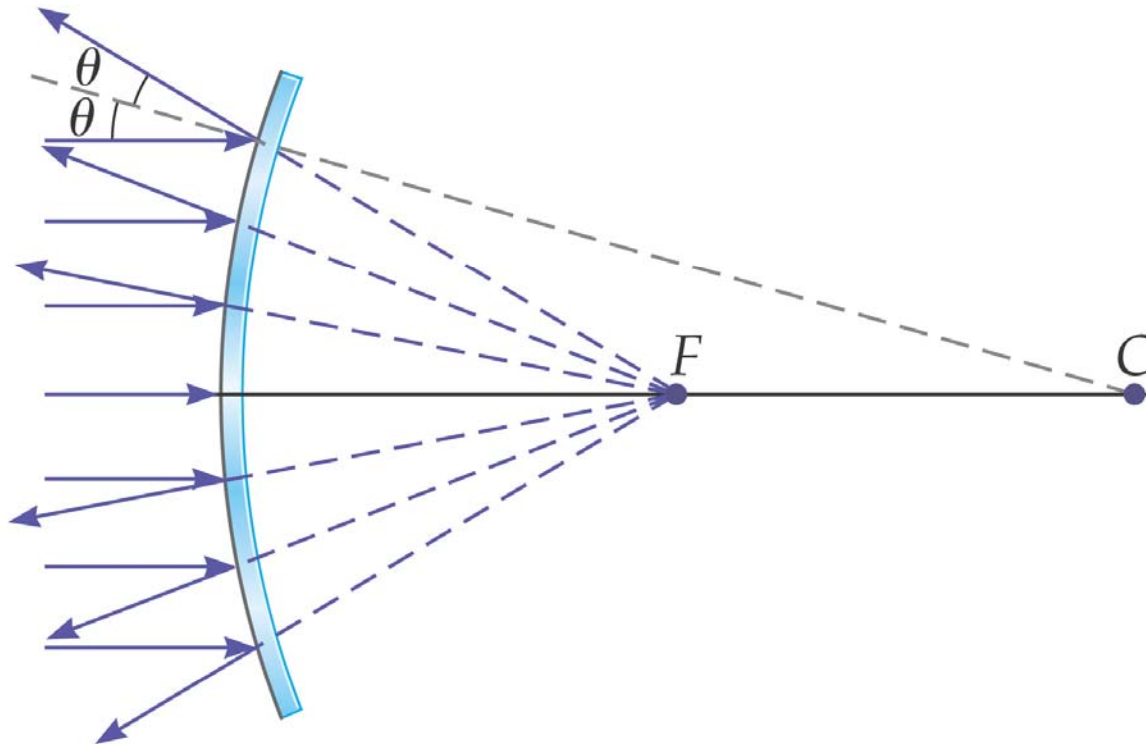


Figure 26-10
Parallel Rays and Focus on a **Convex Mirror**

Focal length f : the distance from the **optical surface** of the mirror to the focal point.

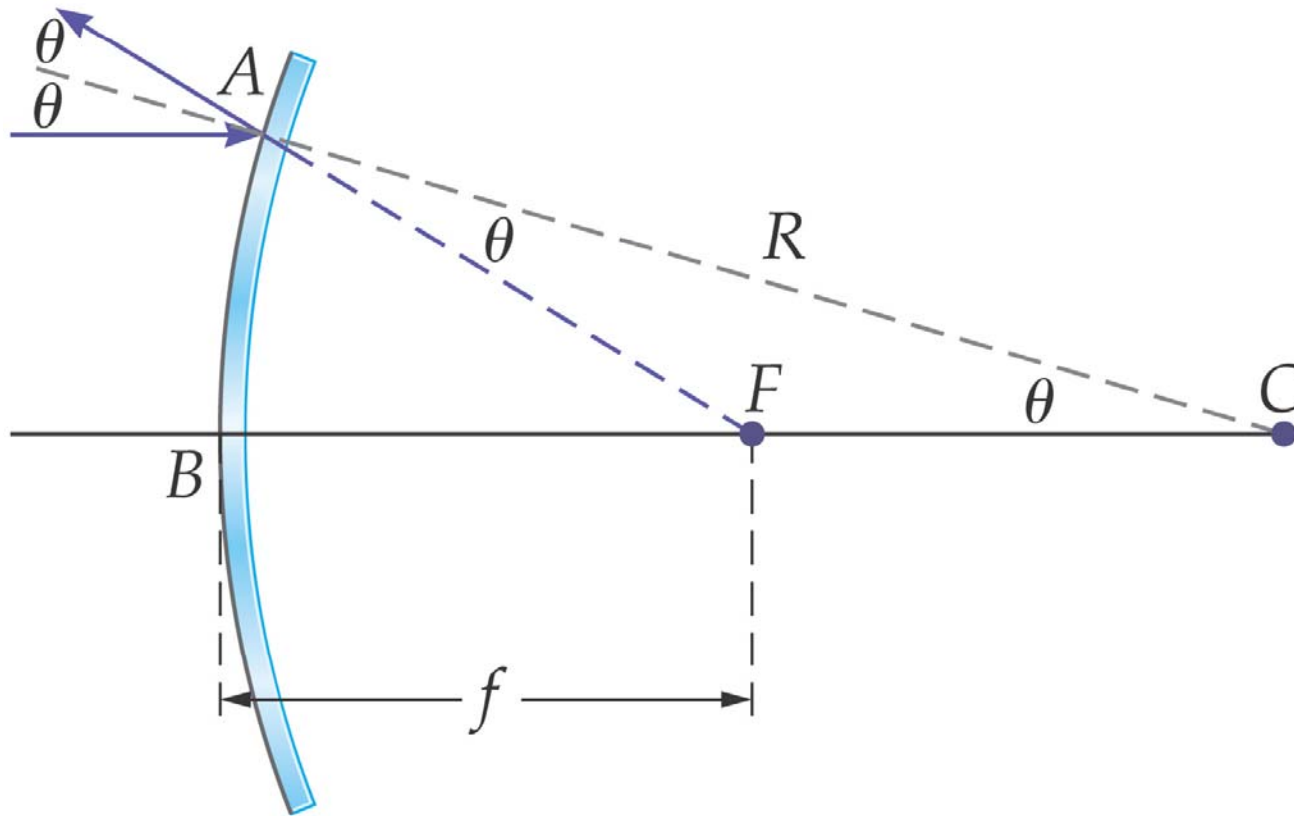


Figure 26-11
Ray Diagram for a Convex Mirror

At small incidental angle:

Focal Length for a Convex Mirror of Radius R

$$f = -\frac{1}{2}R \quad (26-2)$$

Si unit: m

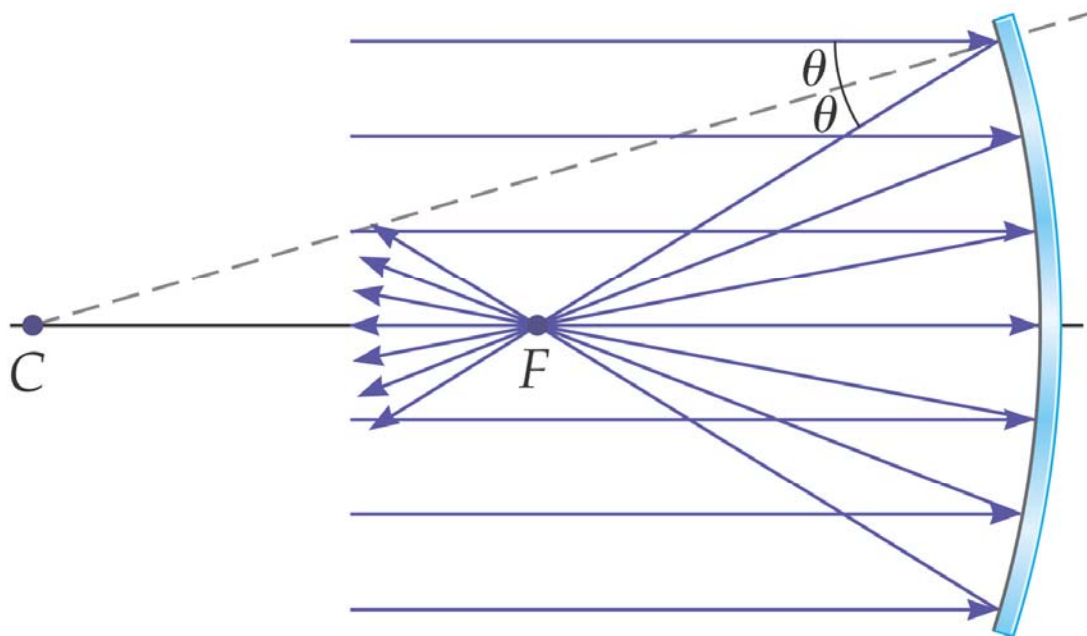
The minus sign is used to indicate the focal point (virtual focus) is located behind the mirror: A convention for mirrors (discussed in detail next section)

Focal Length for a Concave Mirror of Radius R

$$f = \frac{1}{2}R \quad (26-3)$$

Si unit: m

f is positive, since the focal point is located in front of the mirror.



Real focal point !

Figure 26-12
Parallel Rays and focus on
a Concave Mirror

CONCEPTUAL CHECKPOINT 26–2

Suppose you would like to use the Sun to start a fire in the wilderness. Which type of mirror, concave or convex, would work best?

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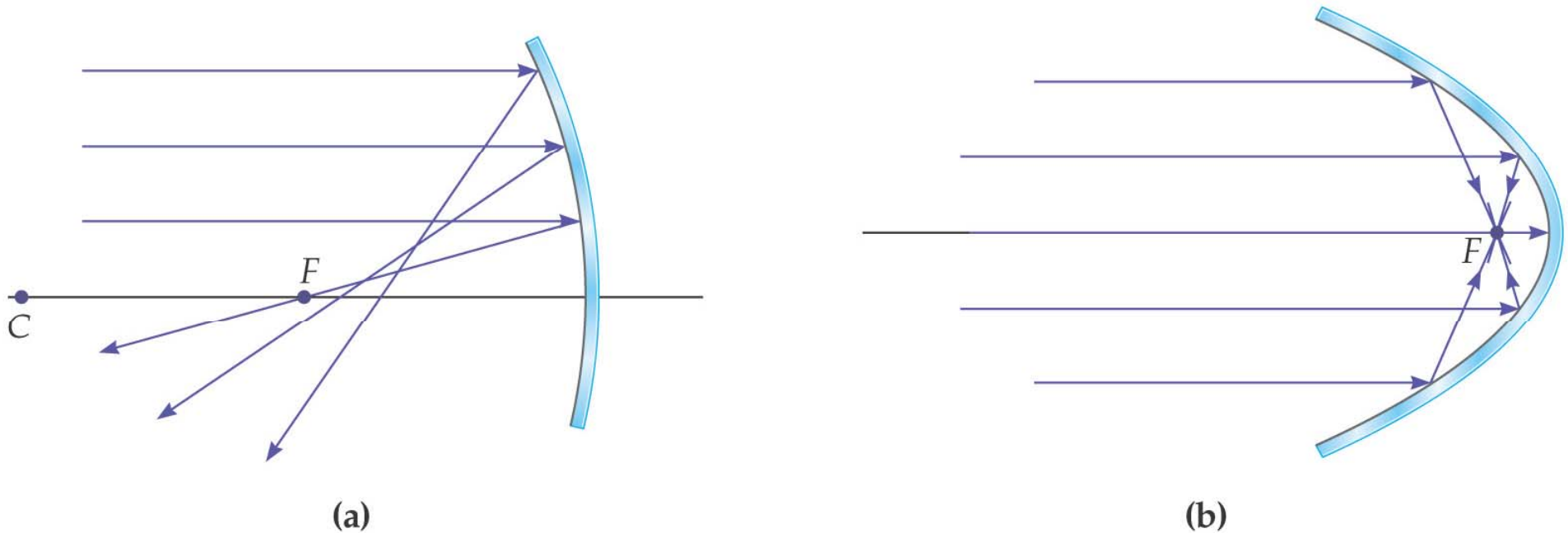
Reasoning and Discussion

First, note that rays from the Sun are essentially parallel, since it is at such a great distance. Therefore, if a convex mirror is used, the situation is like that shown in Figure 26–10, in which the rays are spread out after reflection. Conversely, a concave mirror will bring the rays together at a point, as in Figure 26–12. Clearly, by focusing the sunlight at one point, the concave mirror will stand a better chance of starting a fire.

Answer:

The concave mirror is the one to use.

Figure 26-13
Spherical Aberration and the Parabolic Mirror



For on-axis parallel beam, a spherical mirror will produce a blurred image – **spherical aberration**.

A parabolic mirror can **reduce/eliminate** the spherical aberration, since all parallel rays go through the focus **exactly**.

26-4 Ray Tracing and the Mirror Equation

(Reflection law of flat mirror still work at each point!)

To find the location, size and orientation of an image, we use two approaches: **Ray tracing** and **(Mirror) Equation**.

- **Ray tracing**: use two or three rays to find the image location (represented by **Drawing**).
- **Mirror Equation**: mathematic calculation of the image location (represented by **Equation**).

Raying Tracing: Obey reflection Law !!

We use three rays for raying tracing to find image position:

Parallel ray (P ray): the ray that is parallel to the principle axis.

Focal-point ray (F ray): the ray that passes the focal point.

Center-of-the-curvature-ray (C ray): the ray that passes the curvature center of the mirror.

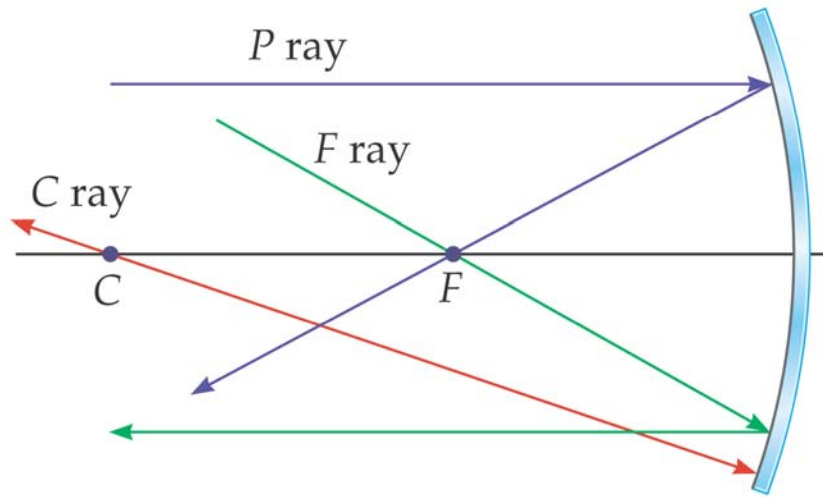


Figure 26-14
Principal Rays Used in Ray
Tracing for a Concave Mirror

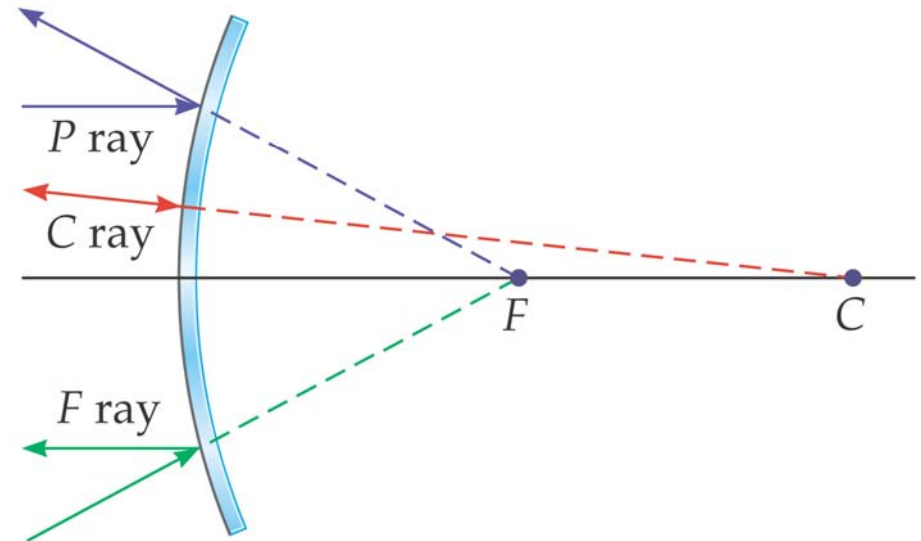


Figure 26-15
Principal Rays Used in Ray
Tracing for a Convex Mirror

Image formation: how to apply the Ray Tracing approach?

An example of the Convex Mirror imaging process: Virtual Image

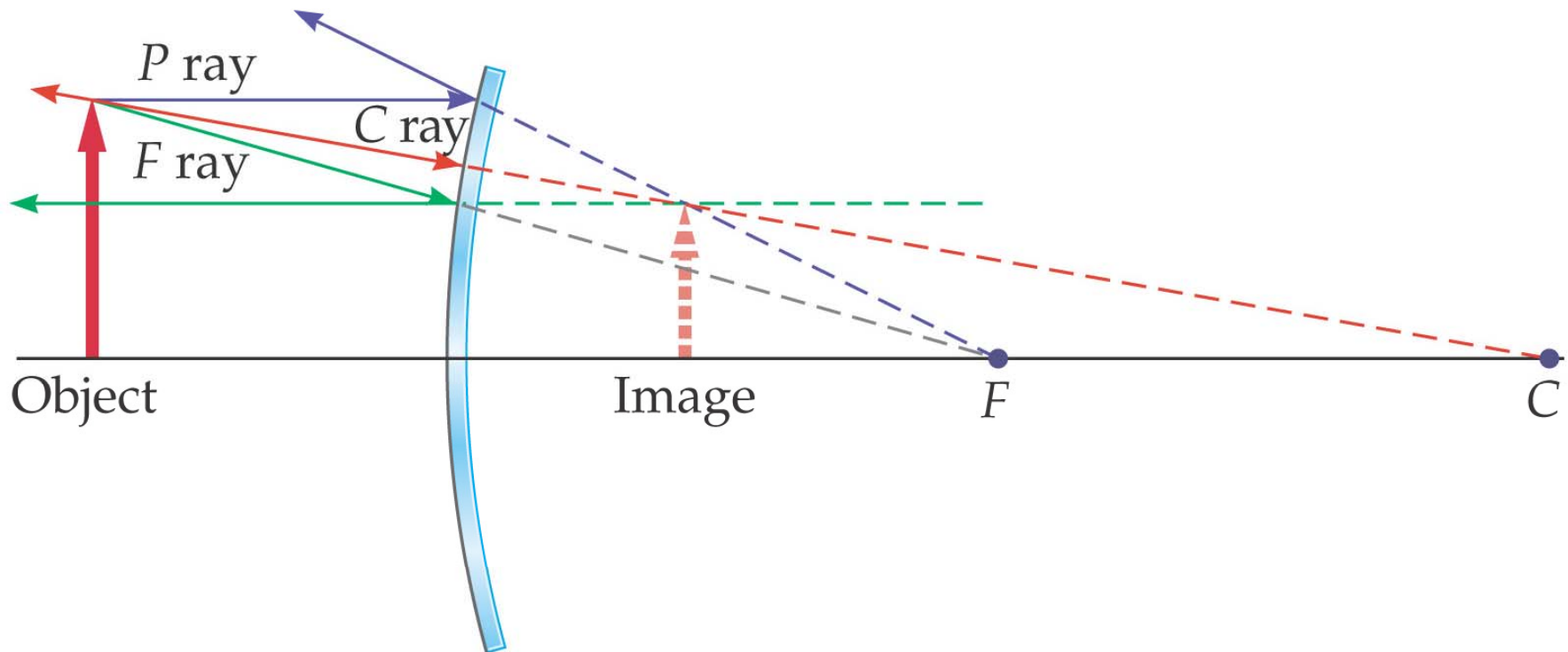
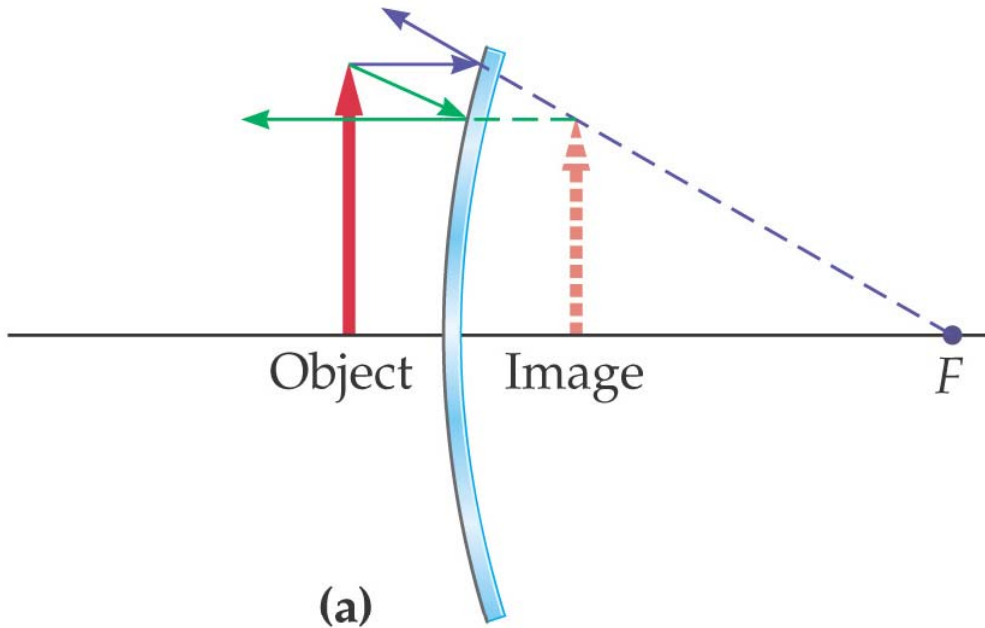


Figure 26-16

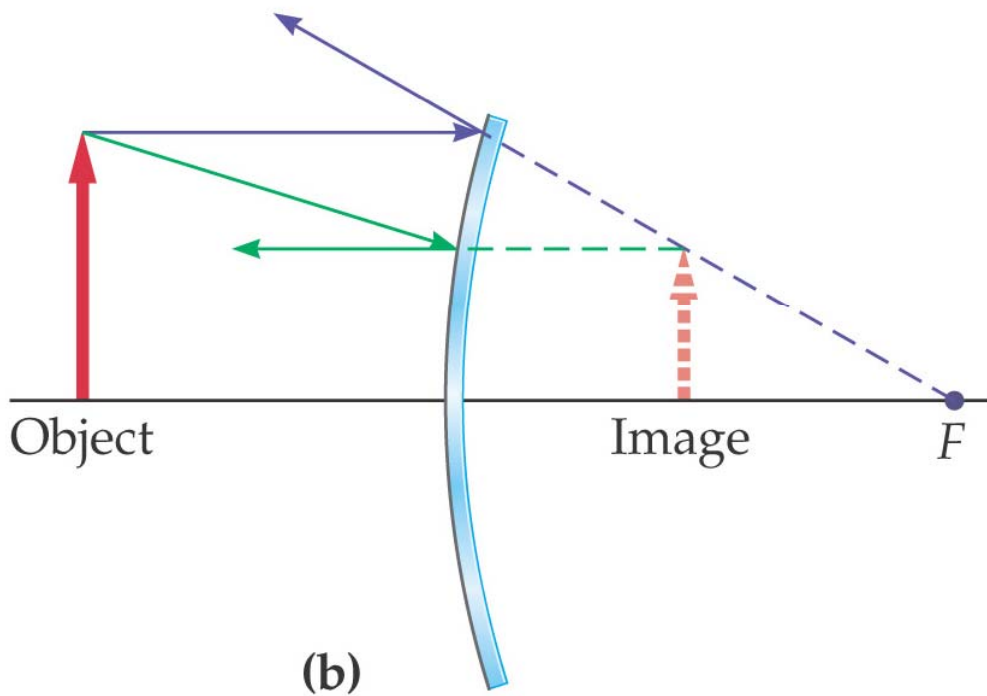
Image Formation with a Convex Mirror : Virtual Image



**Object at different
distances to the mirror**

(a) Large image

(b) Small image



**Figure 26-17
Image Size and Location
in a Convex Mirror**

Convex mirror always produces
upright, virtual image!

Image formation: how to apply the Ray Tracing approach?

An example of the Concave Mirror imaging process: Virtual or Real Image ?

(a): inverted and small image: object is far away from the mirror.

(b): inverted and large image: object is between the C and F.

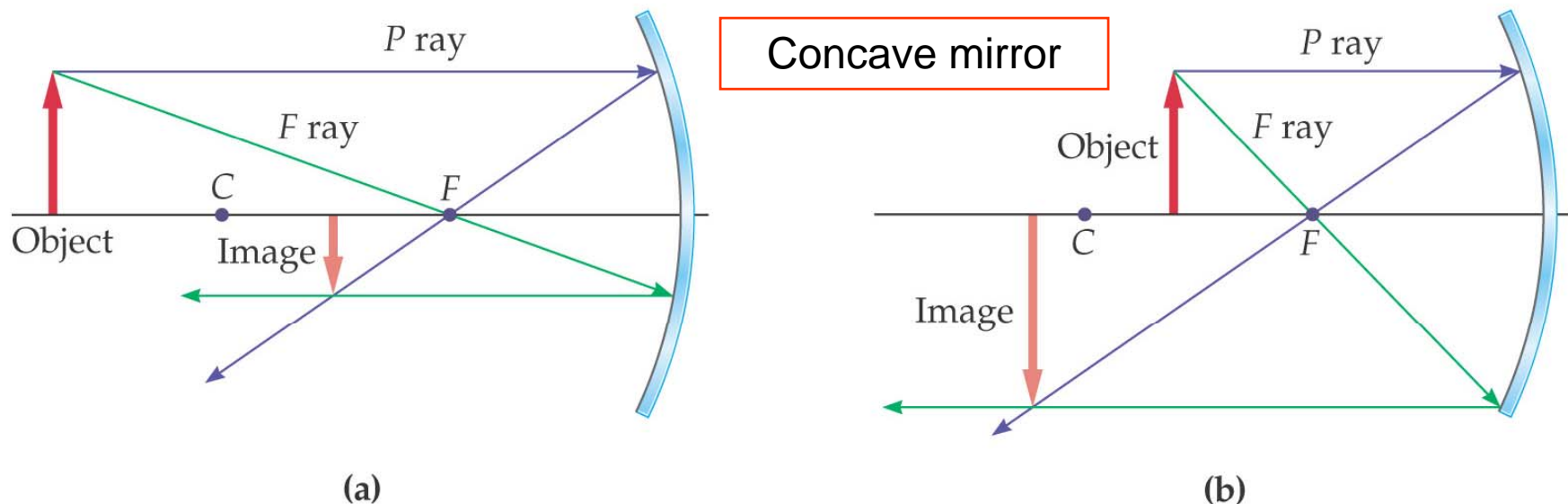


Figure 26-18

Image Formation with a Concave Mirror: Real Image

Example 26-3 Image Formation

Use a ray diagram to find the **location, size and orientation** of the image formed by a concave mirror when the object is located between the mirror and the focal point.

CONCEPTUAL CHECKPOINT 26–3

The passenger-side rear-view mirrors in newer cars often have a warning label that reads, "OBJECTS IN MIRROR ARE CLOSER THAN THEY APPEAR." Are these rear-view mirrors concave or convex?

The Mirror Equation

The derivation of mirror equation: Since the two triangles are similar:

$$\frac{h_o}{-h_i} = \frac{d_o}{d_i} \quad (26-4)$$

Convention: when image is inverted, the image height h_i is negative.

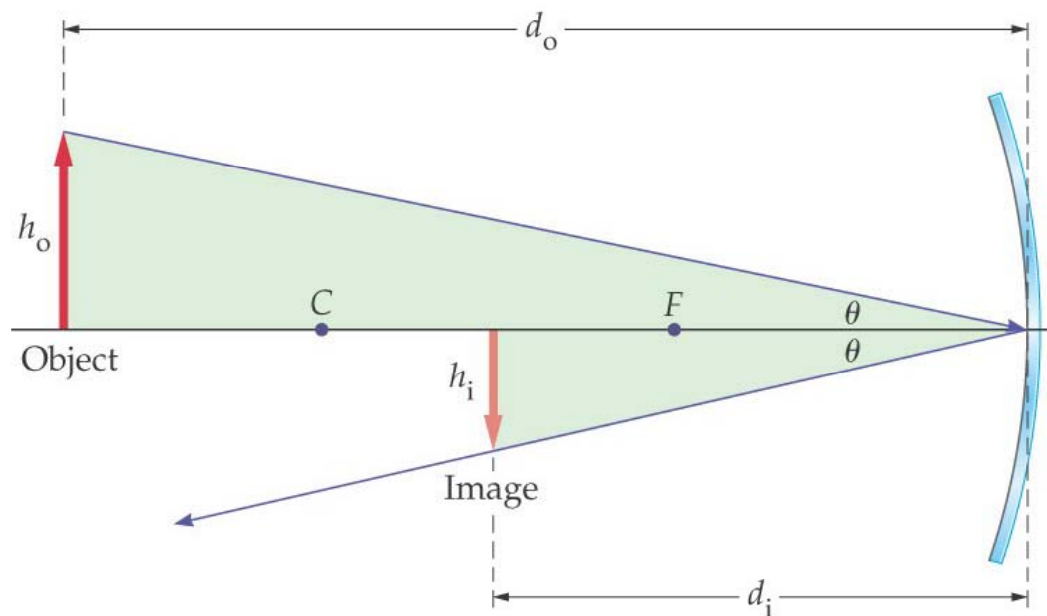


Figure 26-19a
Ray Diagrams Used to Derive the
Mirror Equation

Similar, since the two yellow triangles are similar:

$$\frac{h_o}{-h_i} = \frac{d_o - R}{R - d_i} \quad (26-5)$$

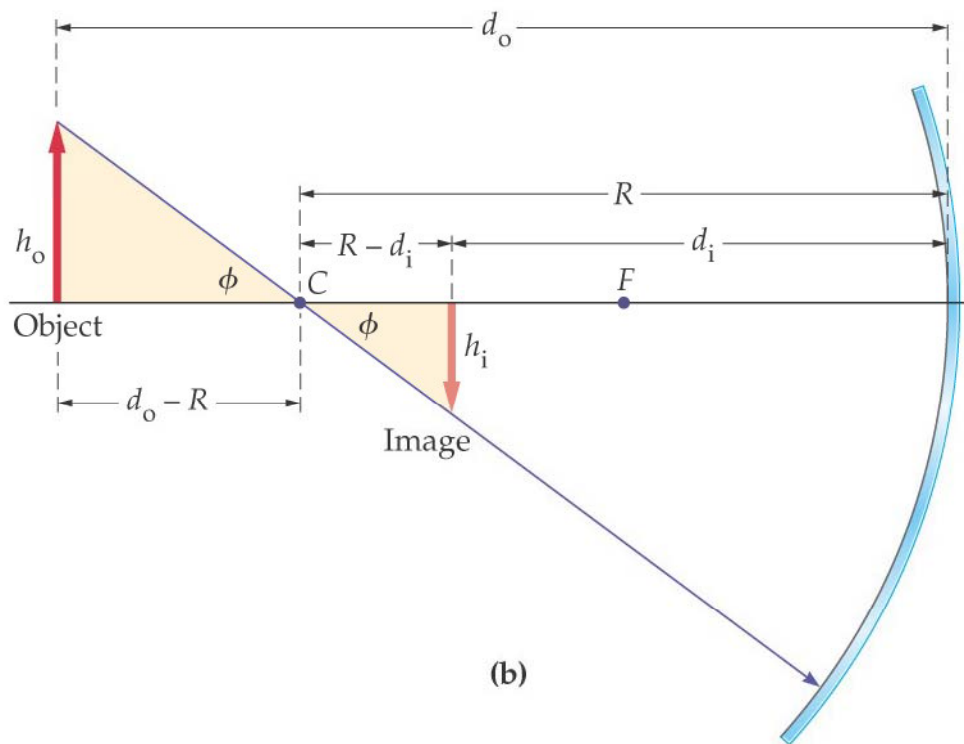


Figure 26-19b
Ray Diagrams Used to Derive the
Mirror Equation

Combining (26-4) and (26-5), we have

$$\frac{d_0}{d_i} = \frac{d_0 - R}{R - d_i} \quad \text{or} \quad 1 = \frac{1 - R/d_0}{R/d_i - 1}$$

Since $f = R/2$, we eventually have

The Mirror Equation

$$\frac{1}{d_0} + \frac{1}{d_i} = \frac{1}{f} \quad (26-6)$$

Suitable for both **concave (+ f, positive value)** and **convex (-f, negative value)** mirrors.

Exercise 26-1

The concave side of a spoon has a focal length of 5.00 cm. Find the image distance for this “mirror” when object distance is (a) 25.0cm, and (b) 9.00cm, and (c) 2.00 cm.

Solution

Solving the Mirror Equation, we have

(a) Object distance is larger than focal length f , $f=5.00\text{cm}$

$$d_i = \frac{d_o f}{d_o - f} = \frac{(25.0\text{cm})(5.00\text{cm})}{25.0\text{cm} - 5.00\text{cm}} = 6.25 \text{ cm}$$

(b) Object distance is between the curvature center and focus

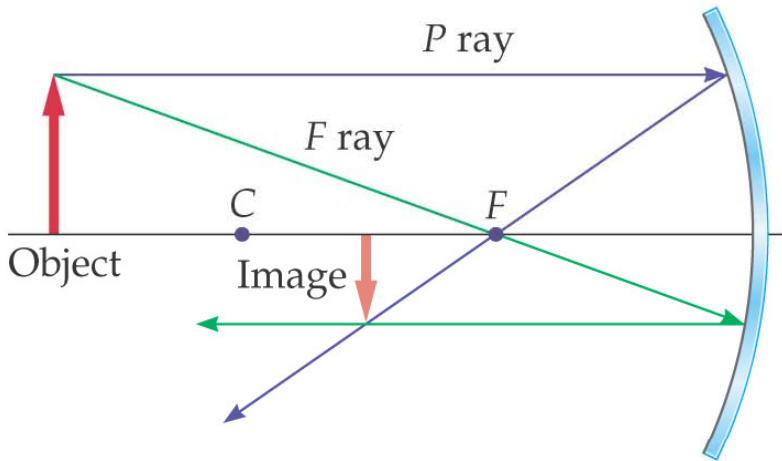
$$d_i = \frac{d_o f}{d_o - f} = \frac{(9.00\text{cm})(5.00\text{cm})}{9.00\text{cm} - 5.00\text{cm}} = 11.3 \text{ cm}$$

(c) Object distance is less than focal length f

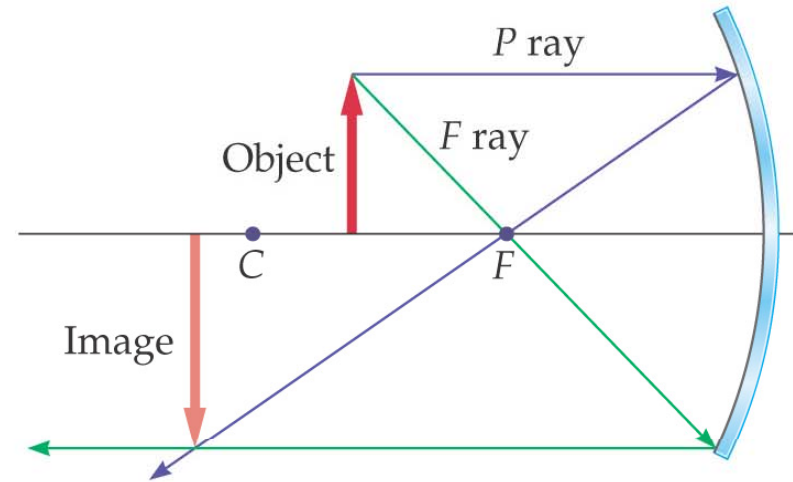
$$d_i = \frac{d_o f}{d_o - f} = \frac{(2.00\text{cm})(5.00\text{cm})}{2.00\text{cm} - 5.00\text{cm}} = -3.33 \text{ cm}$$

Another side

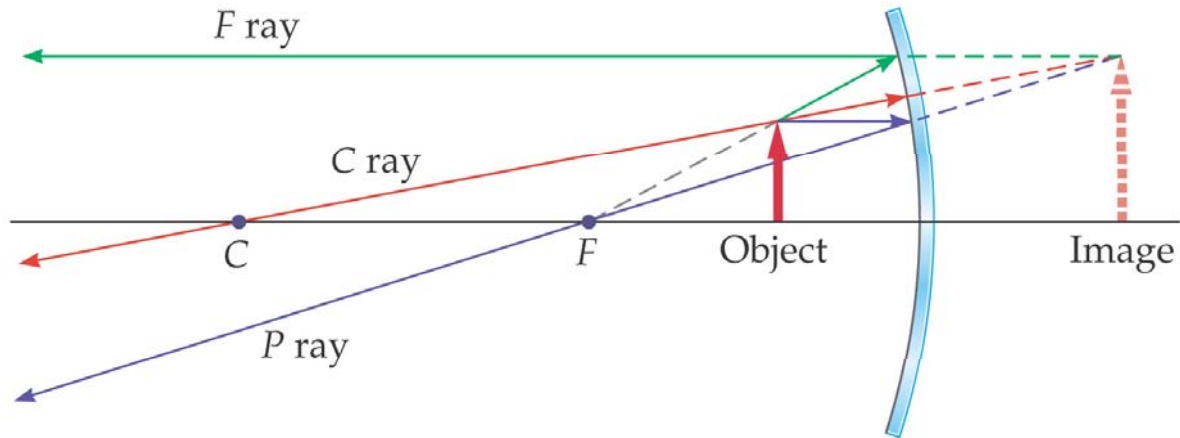
Possible cases for Concave Mirror imaging.



(a)



(b)



Exercise 26-2

The convex mirror in Figure 26-16 has a 20.0-cm radius of curvature. Find the image distance of this mirror when the object distance is 6.33 cm, as shown in Figure 26-16.

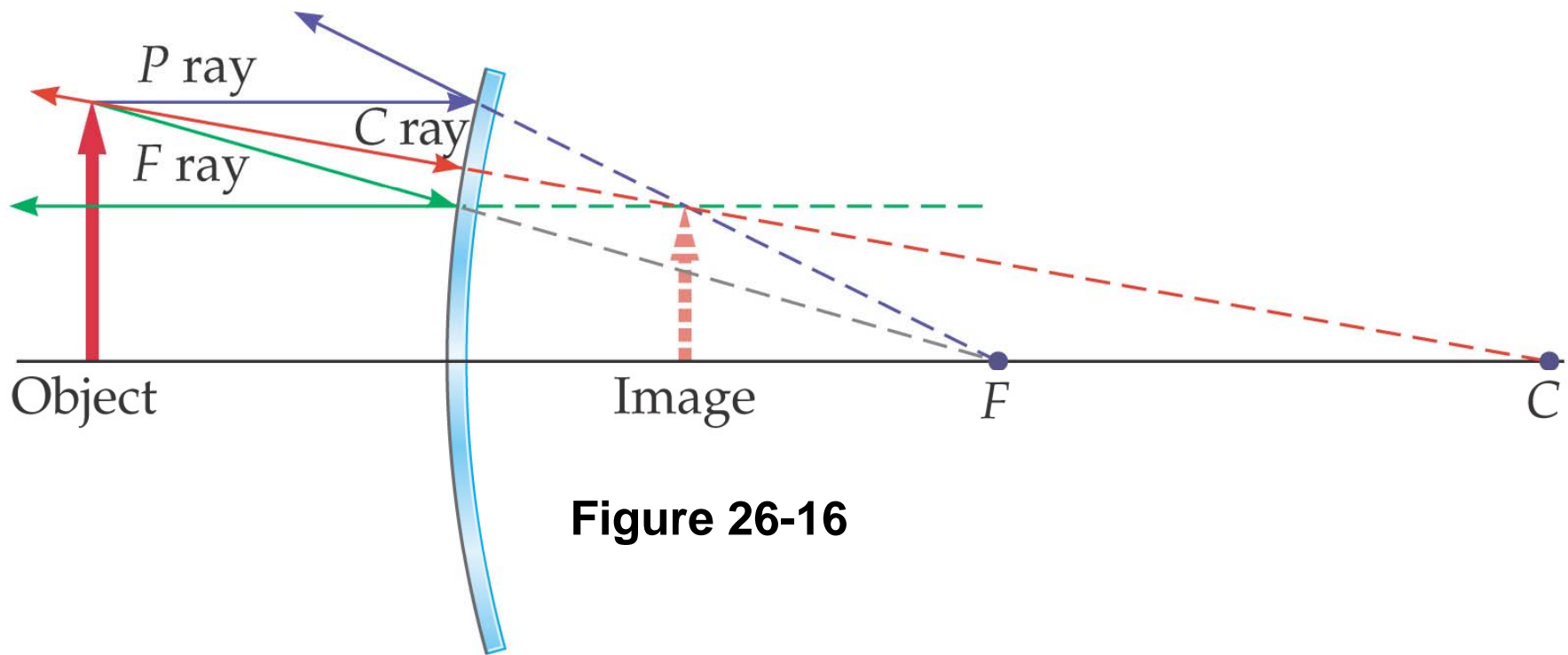


Figure 26-16

Magnification

Magnification m : the ratio of the image height to object height.

From Eq 26-4:

Magnification, m

$$m = \frac{h_i}{h_o} = -\frac{d_i}{d_o} \quad (26-8)$$

Sign of the m :

positive m for upright images.

negative m for inverted images.

Sign conventions for mirrors (For Mirror Equations)

Focal Length, f

Concave Mirror: f is positive value (+).

Convex Mirror: f is negative value (-).

Magnification, m

m is positive for upright images (+).

m is negative for inverted images (-).

Image Distance d_i

Real image (in front of a mirror): positive value (+).

Virtual image (behind a mirror): negative value (-).

Objective Distance d_o

Real image (in front of a mirror): positive (+).

Virtual image (behind a mirror): negative (-).

Image Height h_i :

Upright image: Positive value (+)

Inverted image: negative value (-)

Example 26-4

After leaving some presents under the tree, Santa notices his image under a shiny, spherical Christmas ornament. The ornament is 8.5 cm in diameter and 1.10m away from Santa. What are his image location and size, assuming his height is 1.75m?

Summary

1) Raying Tracing

We use two rays for ray tracing to find the image position:

Parallel ray (P ray): the ray that is parallel to the principle axis.

Focal-point ray (F ray): the ray that passes the focal point.

2) The Mirror Equation

$$\frac{1}{d_o} + \frac{1}{d_i} = \frac{1}{f} \quad (26-6)$$

Suitable for both concave (+ f) and convex (-f) mirrors.

3) Sign Convention !!