

Liberal Studies Program

Sequence of classes
(for students planning to complete the ITEP Junior Option)

****Spring Entry****

Note: Students must be admitted to the ITEP Credential Program before enrolling in ITEP courses. Courses in ***bold and italics*** are not offered in a PACE format.

Spring #1 - ***[Apply and gain admission to the Credential Program and attempt the CBEST]***

- Physical Education for Children: KIN 470/L
- Earth and Space for Liberal Studies Majors: GEOG/GEOL 106LRS
- Visual & Performing Arts and the Child Requirement: MUS 361/L
- ***Inclusive Education: SPED 401C***

Summer #1

- ***Psychological Foundations: EPC 315*****
- Geometry, Probability, Statistics and Lab: MATH 310 and MATH 310Lab
- ***Math Curriculum & Methods: EED 472***

Fall #1 ***[Attempt CSET:MS, Subtests I & II]***

- Gateway Experience: LRS 300
- Upper Division Composition: ENGL 305
- Visual & Performing Arts & the Child: ART 380/L
- Geography and History of California: GEOG 417

Spring #2 ***[Attempt CSET:MS, Subtest III]***

- ***Literacy Instruction for Diverse Learners: EED 477A***
- ***Children's Literature: ENGL 428***
- ***Concentration #1***
- ***Concentration #2***

Summer #2

- Ethnic Child: AAS 450, ARMN 440, CHS 430, PAS 420
- Integrative Social Science: WS 350
- ***Concentration #3***

Tip: All 3 subtests of the CSET: MS and CBEST must be passed prior to Student Teaching. Attempt the RICA after completion of EED 477B

Fall #2

- ***Student Teaching #1 (EED 477B, 578A, and 579)***
- Structure of English: ENGL 302
- Liberal Studies Science Experience: GEOL 406LRS

Spring #3

- ***Student Teaching #2 (EED 480, 578D, and 579)***
- Language Acquisition and Development: LING 417
- ***Health Science: HSCI 396 HS***

**PACE students preparing for an Education Specialist credential should consult with a Liberal Studies Advisor for an alternate sequence of courses. Students who are planning to pursue an Education Specialist credential should not take ELPS 203 (or its equivalent) and EPC 315.

Revised 7/13/07