

# Faster Force-Directed Graph Drawing with the Well-Separated Pair Decomposition

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## Classical force-directed algorithm

- [Eades, 1984, Fruchterman & Reingold, 1991]
- Attracting forces:  $O(m)$  time with  $m = \#edges$
- Repulsive forces:  $\Theta(n^2)$  time with  $n = \#vertices$

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Many speed-up techniques for force-directed algorithms known:

- Hierarchical  $O(n \log n)$  force-calculation [Barnes & Hut, 1986]
- Potential-field-based multilevel algorithm [Hachul & Jünger, 2005]
- Evaluation of multilevel layout methods [Bartel et al., 2011]

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## Our approach

- Using well-separated pair decomposition to speed up repulsive force calculation to  $O(n \log n)$  time.
- Can be combined with other speed-up techniques.

# Well-Separated Pairs



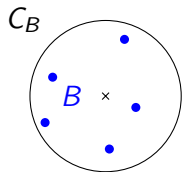
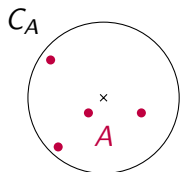
## Definition

Let  $s > 0$ .  $A$  and  $B$  in  $\mathbb{R}^2$  are  $s$ -well-separated iff there are two balls  $C_A$  and  $C_B$  with

- $A \subseteq C_A$  and  $B \subseteq C_B$ ,
- radius  $r := r(C_A) = r(C_B)$ , and
- distance  $\geq s \cdot r$ .

[Callahan & Kosaraju, 1995]

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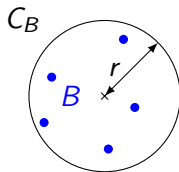
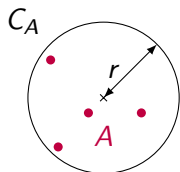
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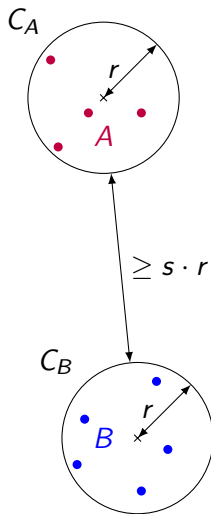
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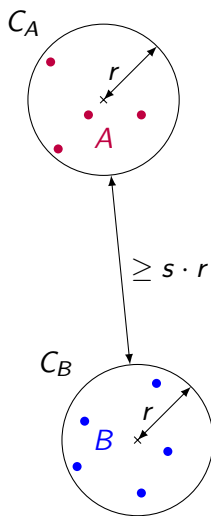
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# Well-Separated Pair Decomposition (WSPD)

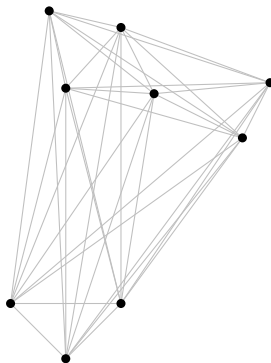
## Definition

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of  $s$ -well-separated pairs  $A_i, B_i$  such that

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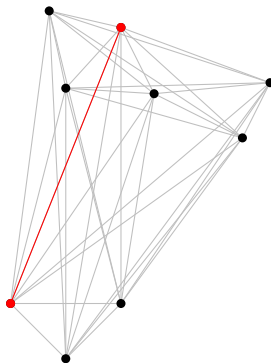
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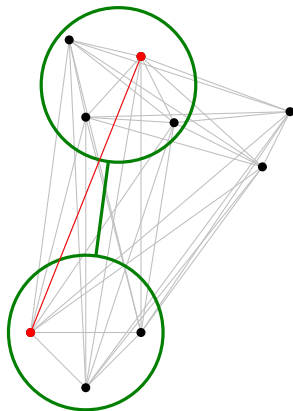
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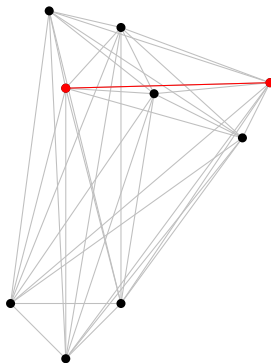
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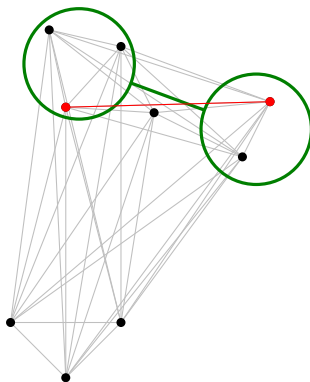
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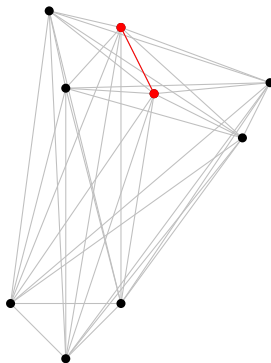
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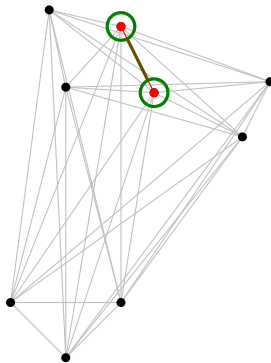
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## Theorem

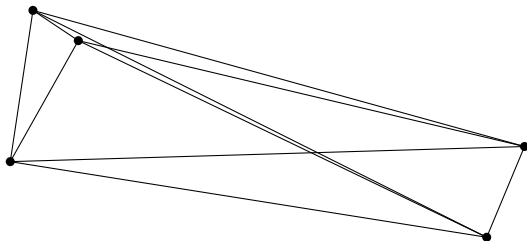
*Let  $S$  be a set of  $n$  points in  $\mathbb{R}^2$ . For any  $s > 0$ , a WSPD consisting of  $O(n)$  pairs can be computed in  $O(n \log n)$  time.*

*[Callahan & Kosaraju, 1995]*

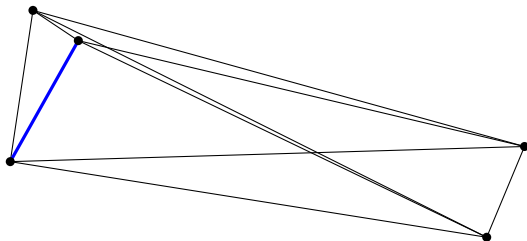
# Repulsive Force Calculation



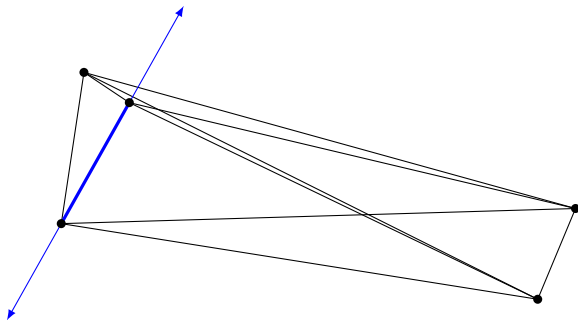
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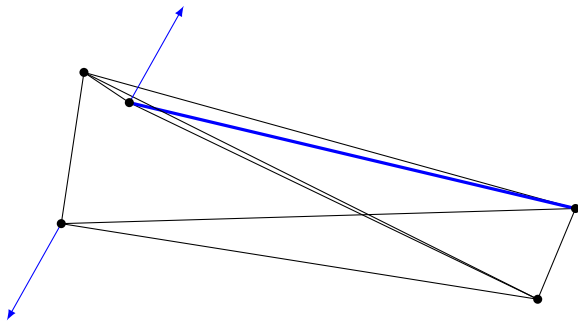
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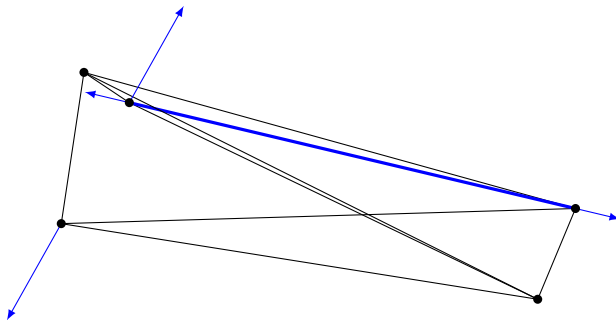
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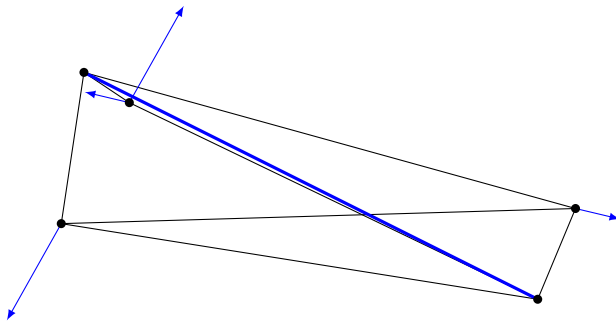
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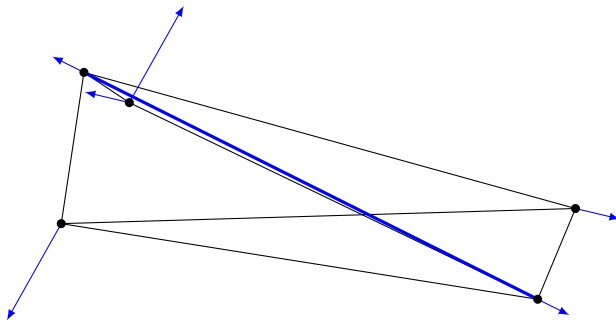


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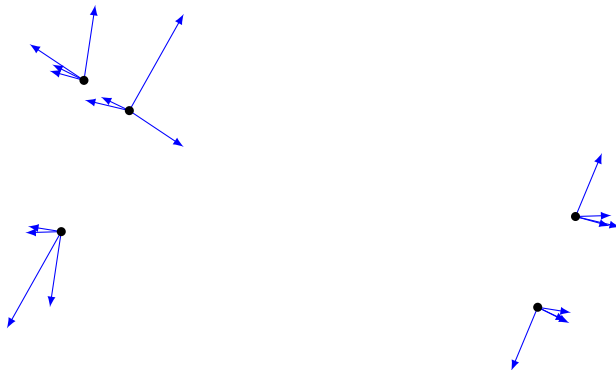




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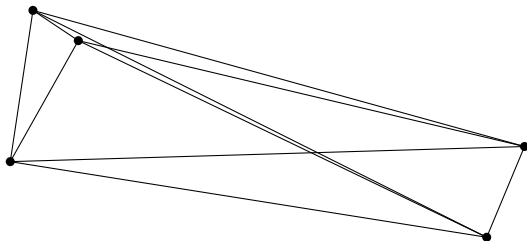


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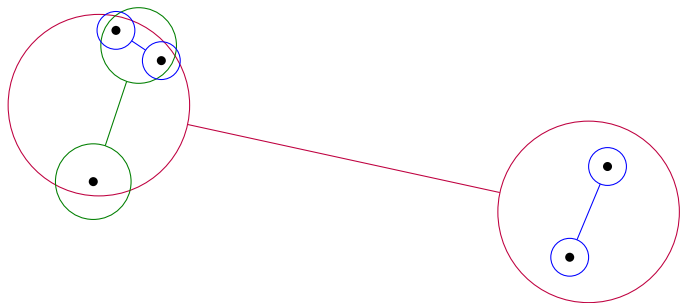


Compute forces for  $\Theta(n^2)$  pairs of vertices

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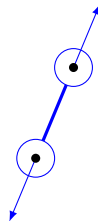
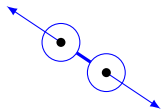
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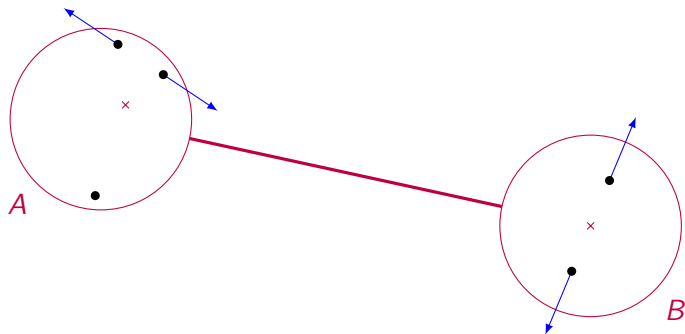
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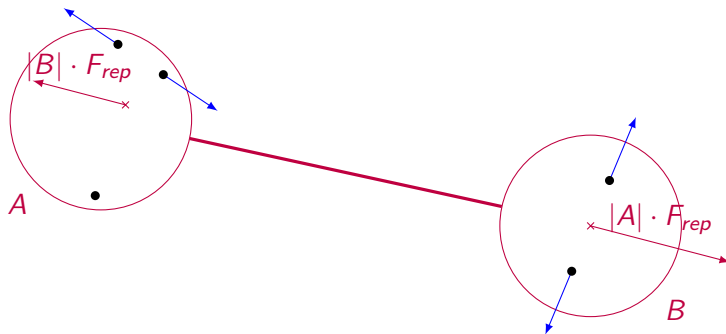
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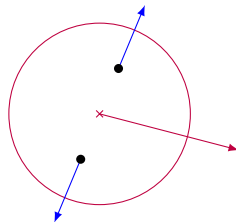
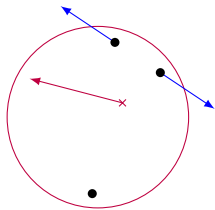


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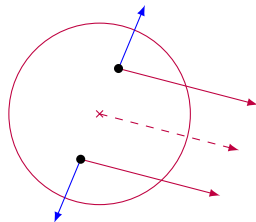
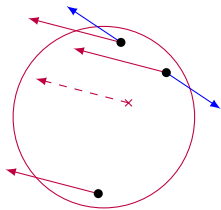




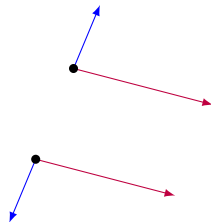
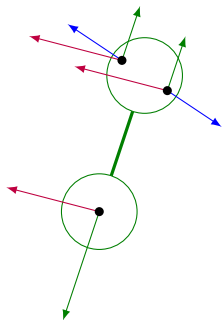
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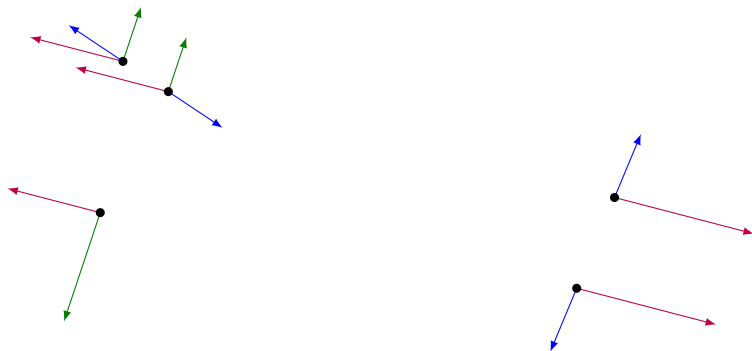
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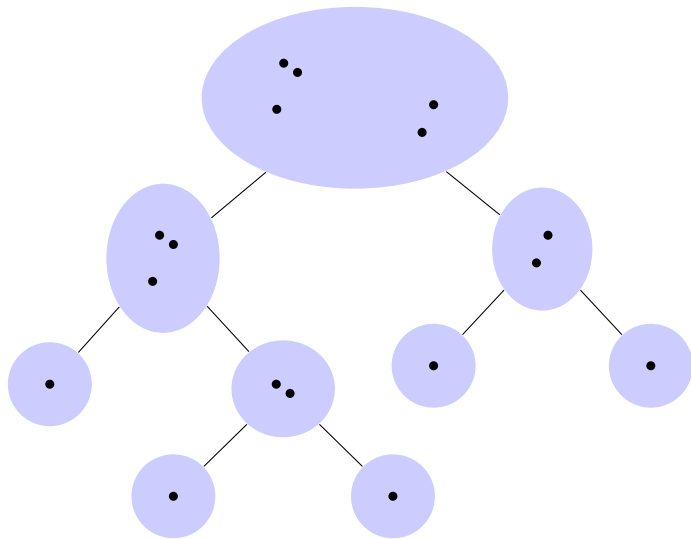


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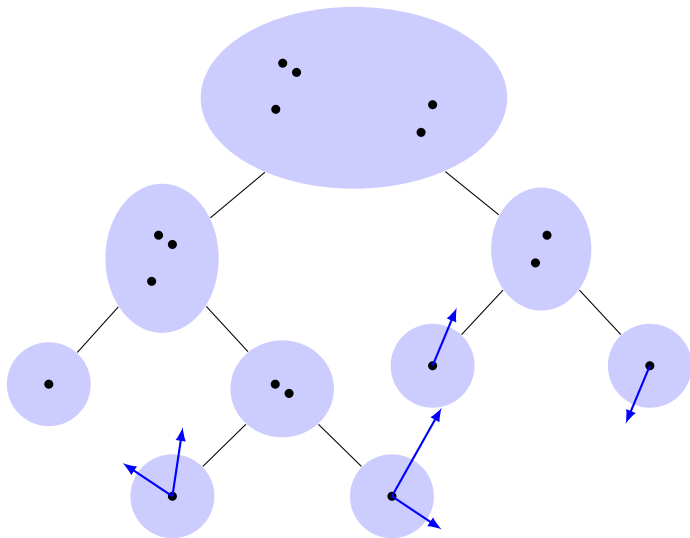


Compute forces for  $k \in O(n)$  well-separated pairs

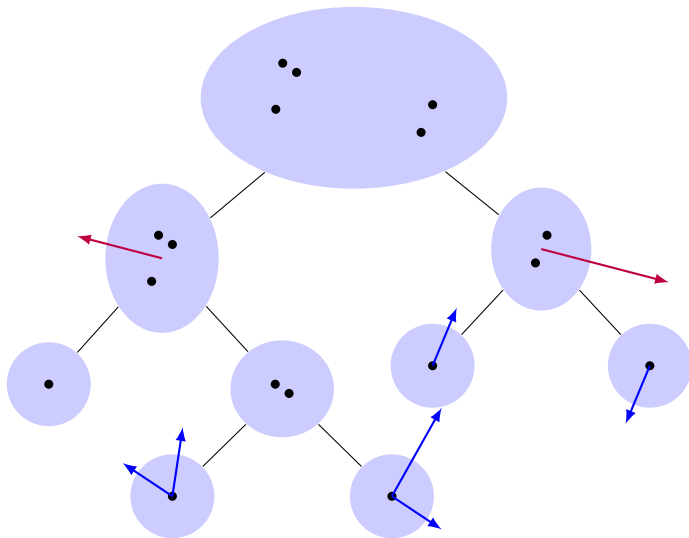
# Using the Split Tree



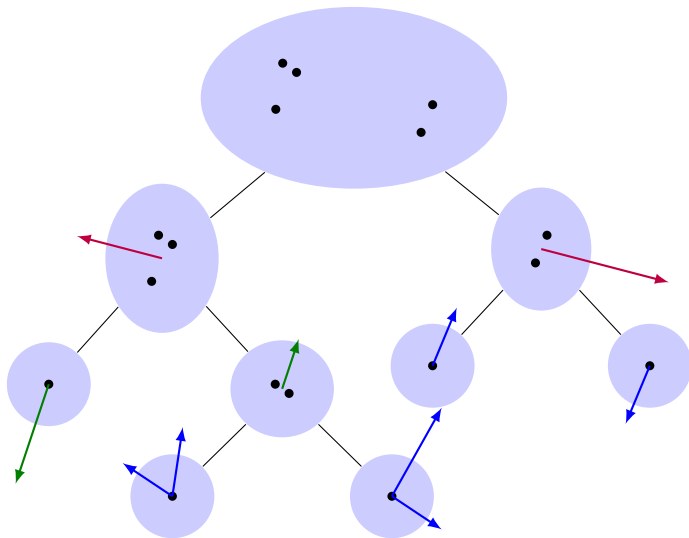
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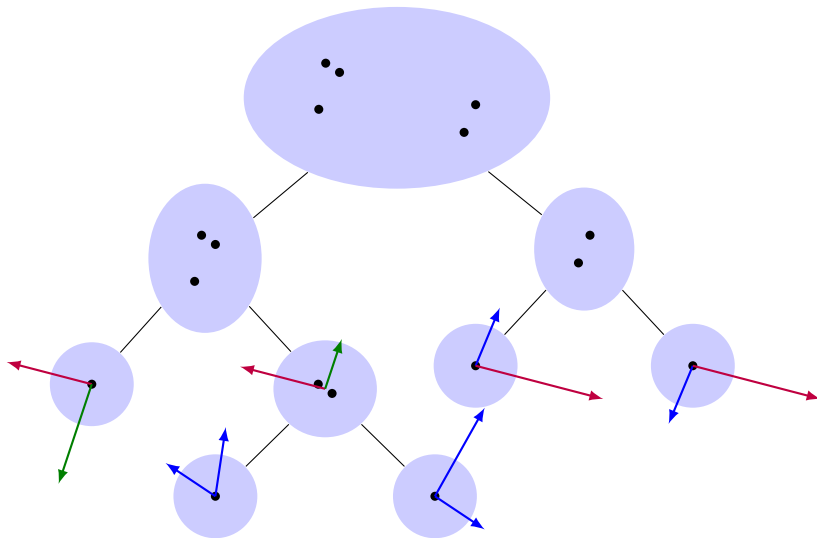


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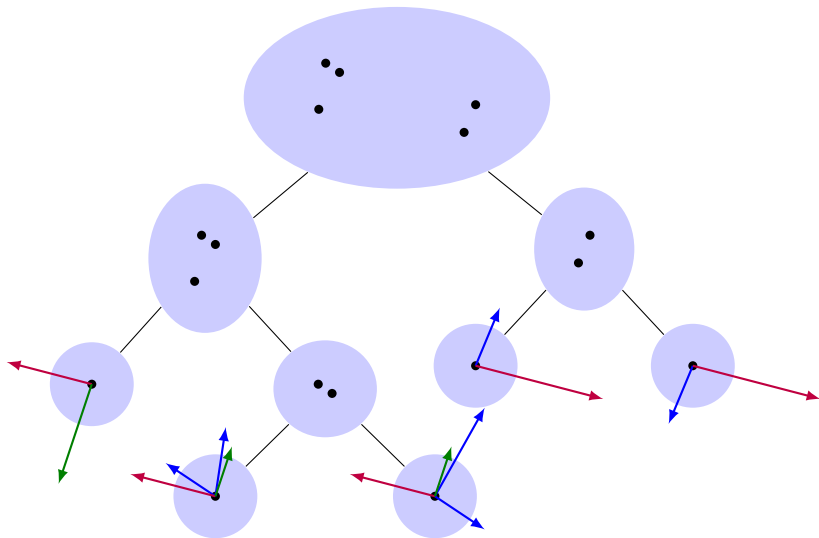




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# Running time

Compute the WSPD using a split tree	$O(n \log n)$
Compute forces for every pair	$O(n)$
Propagate forces in the split tree	$O(n)$
<hr/>	
Total	$O(n \log n)$

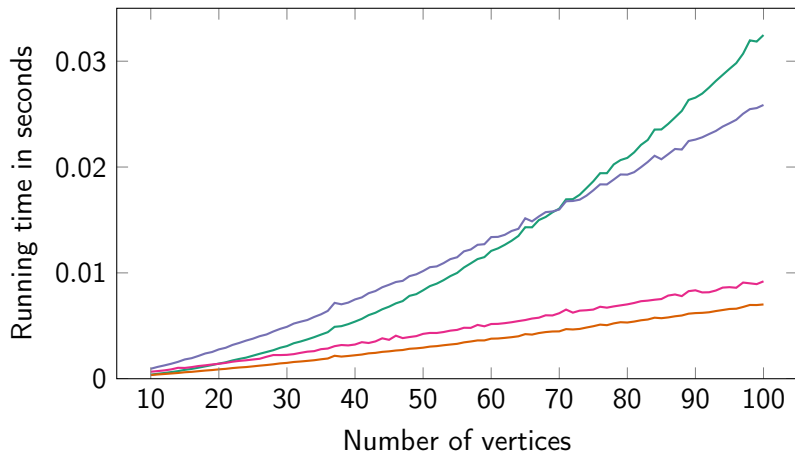
## Implementation

- in Java
- based on FRLayout in Jung (Java Universal Network/Graph Framework)

Comparison to similar speed-up techniques:

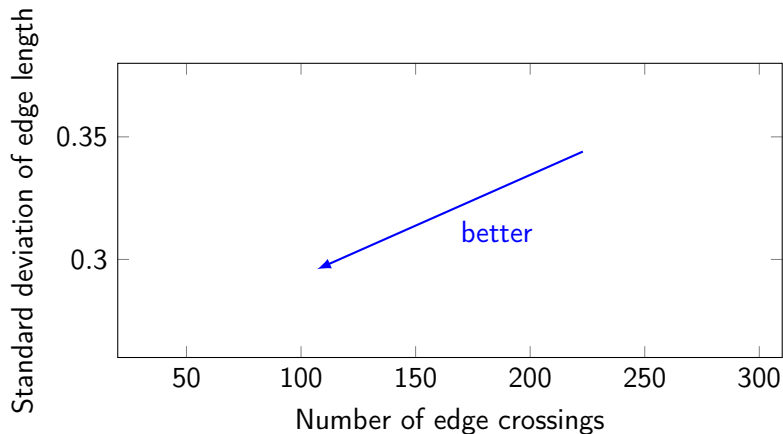
- Quadtree based [Barnes & Hut, 1986]
- Grid variant [Fruchterman & Reingold, 1991]

## Experiments: Running time



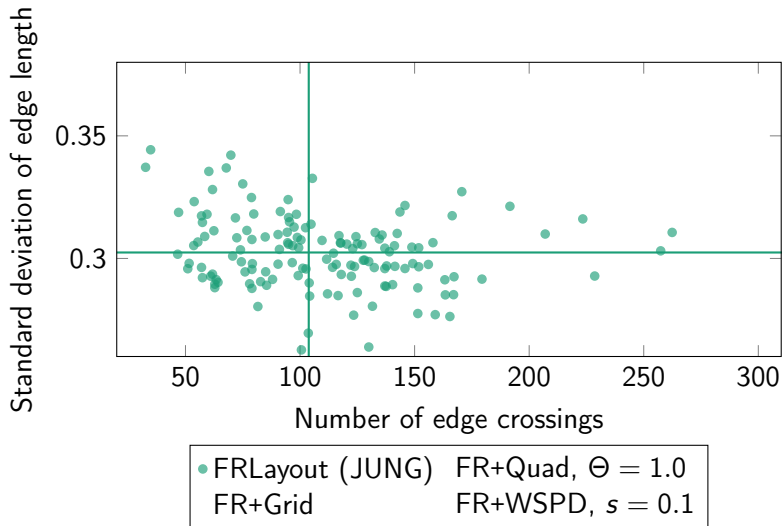
— FRLayOut (JUNG) — FR+Quad,  $\Theta = 1.0$   
— FR+Grid — FR+WSPD,  $s = 0.1$

## Experiments: Quality

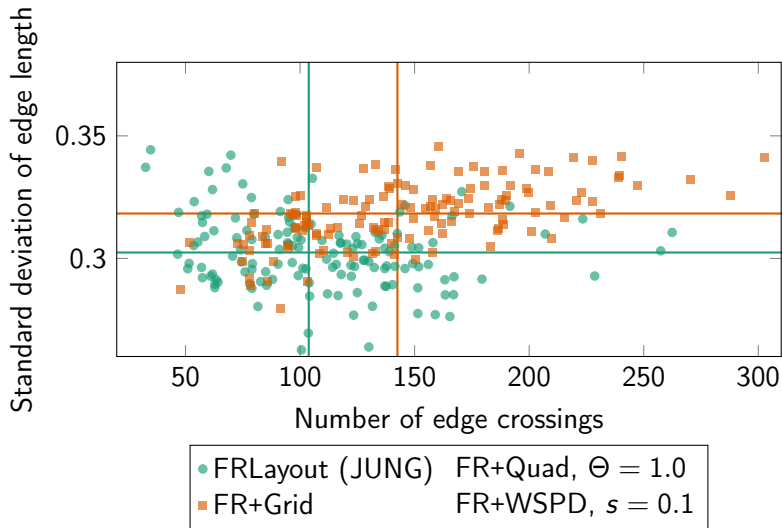


FRLayout (JUNG)	FR+Quad, $\Theta = 1.0$
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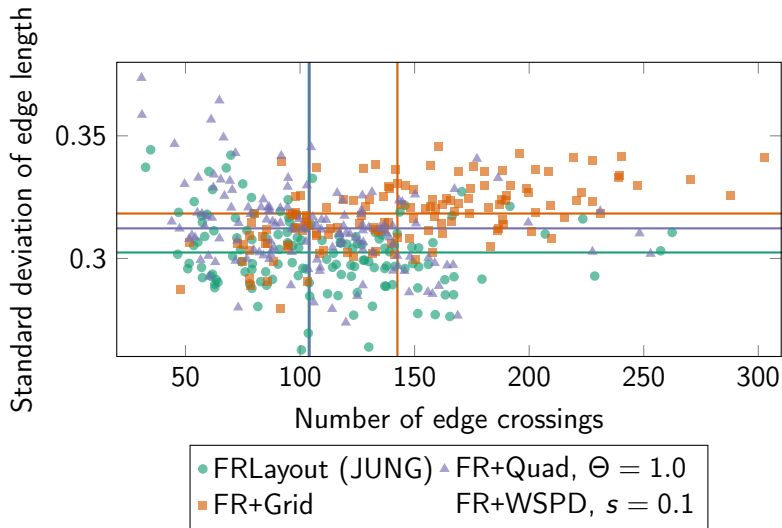


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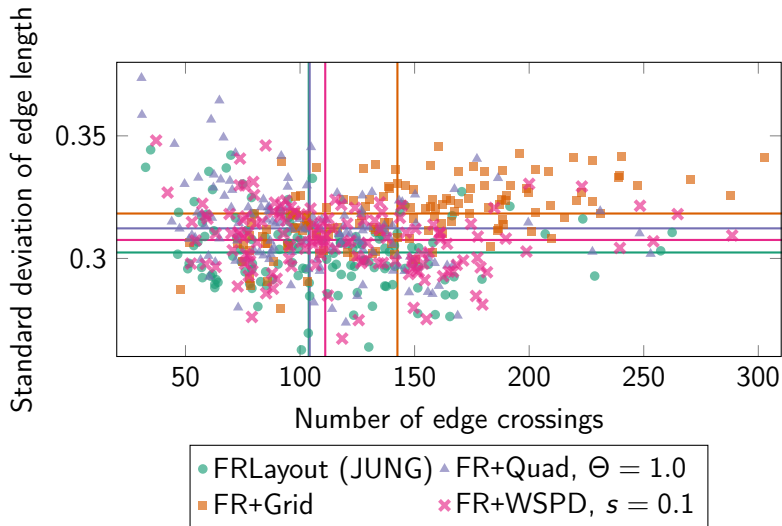




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- Asymptotic running time of  $O(n \log n)$  for each iteration
- Notably faster than unmodified algorithm
- Similar to unmodified algorithm in terms of quality
- Better quality than Grid variant of Fruchterman & Reingold

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Demonstration during the poster session this afternoon

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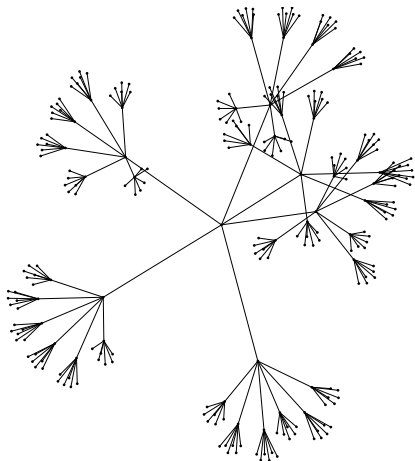
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**Thank you!**

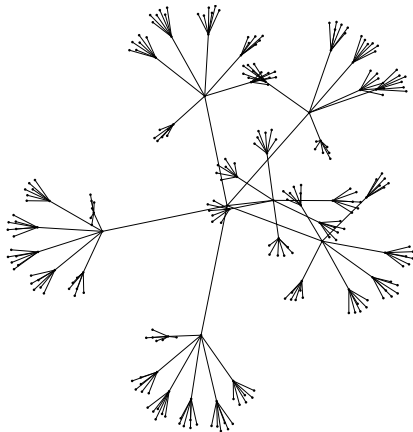
# APPENDIX

# Example drawings

FRLayout (JUNG)

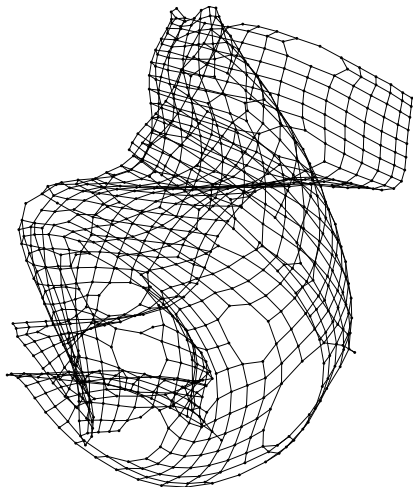


FR+WSPD,  $s = 0.1$

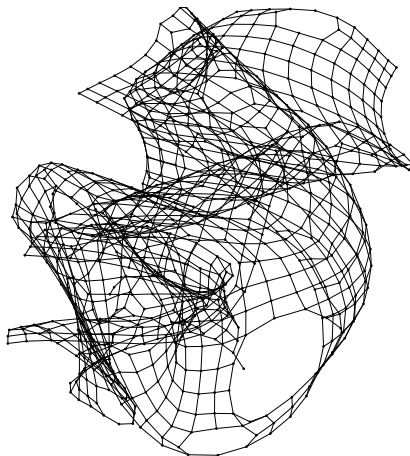


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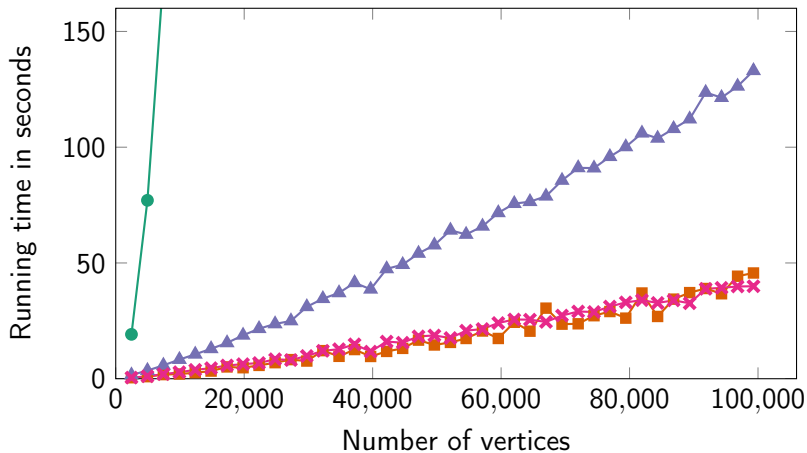


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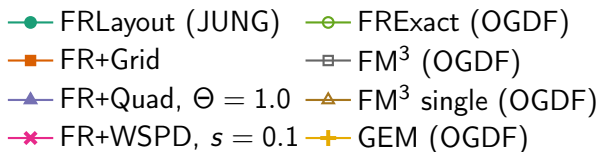
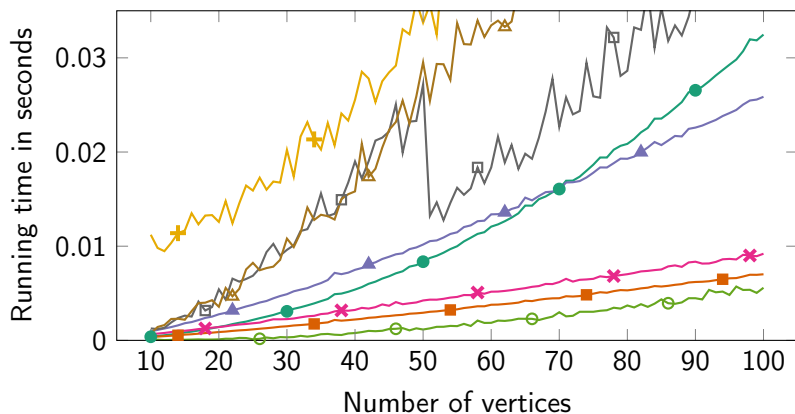


## Experiments: Running time on large graphs

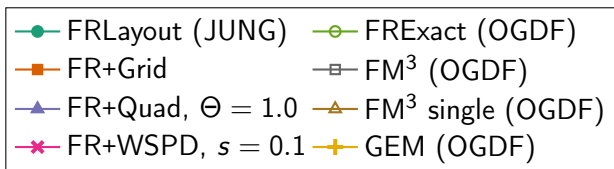
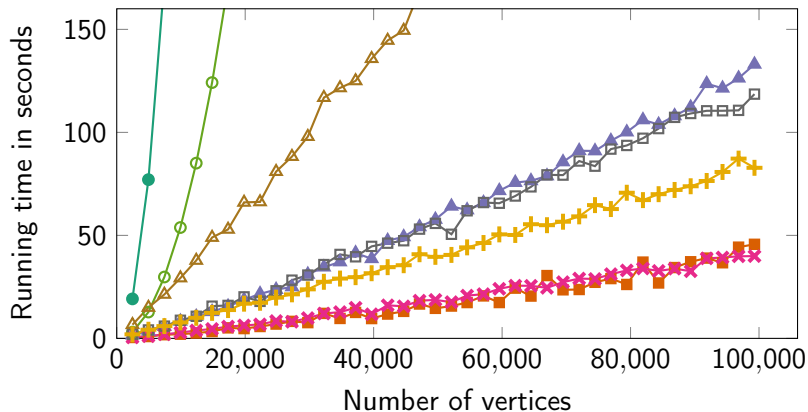


● FRLayOut (JUNG)    ▲ FR+Quad,  $\Theta = 1.0$   
■ FR+Grid    ✖ FR+WSPD,  $s = 0.1$

## Experiments: Running times compared to OGDF



# Experiments: Running times compared to OGDF



# Experiments: Quality compared to OGDF

