

Controlling Applications by Managing Network Characteristics

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Motivation

- **Administrators want to have some control over the data flow in their network**
- **Why? To prevent illegal or non-business activities to prioritize the network use**
- **How?**
 - **Restricting the application using firewalls**
 - **Deleting/disabling the application**
 - **Network dissuasion of use of the application**

Network Dissuasion

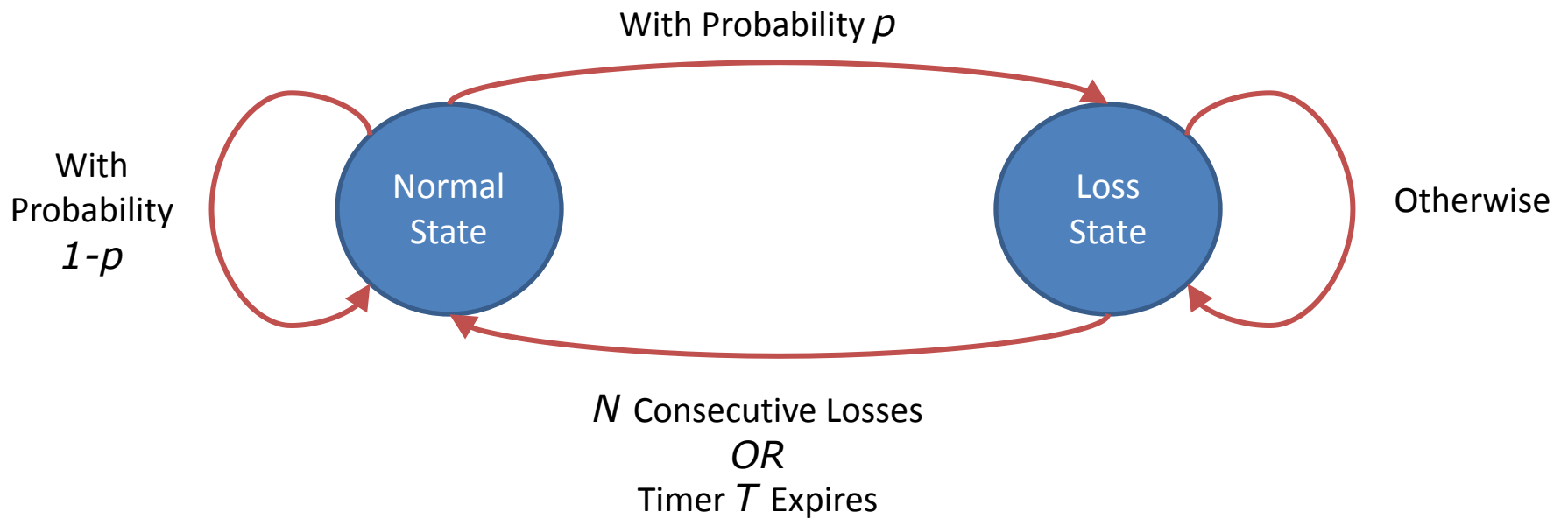
- **Locally denying QoS requirements for the application**
 - **By managing network characteristics (loss, delay, jitter)**
- **Must leave *permitted applications* unaffected or little affected**

Problem Formulation

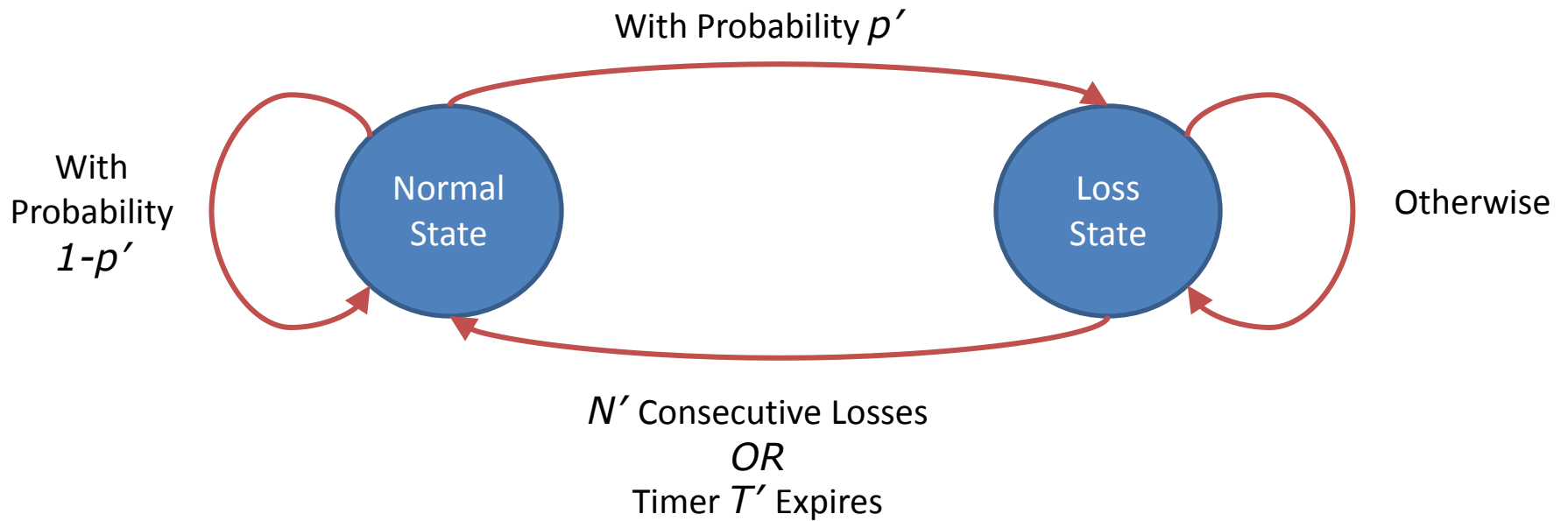
- **Undesirable Application**
 - VoIP

- **Permitted Applications**
 - DNS
 - HTTP
 - FTP
 - SSH

Our Design: UDP



Our Design: TCP

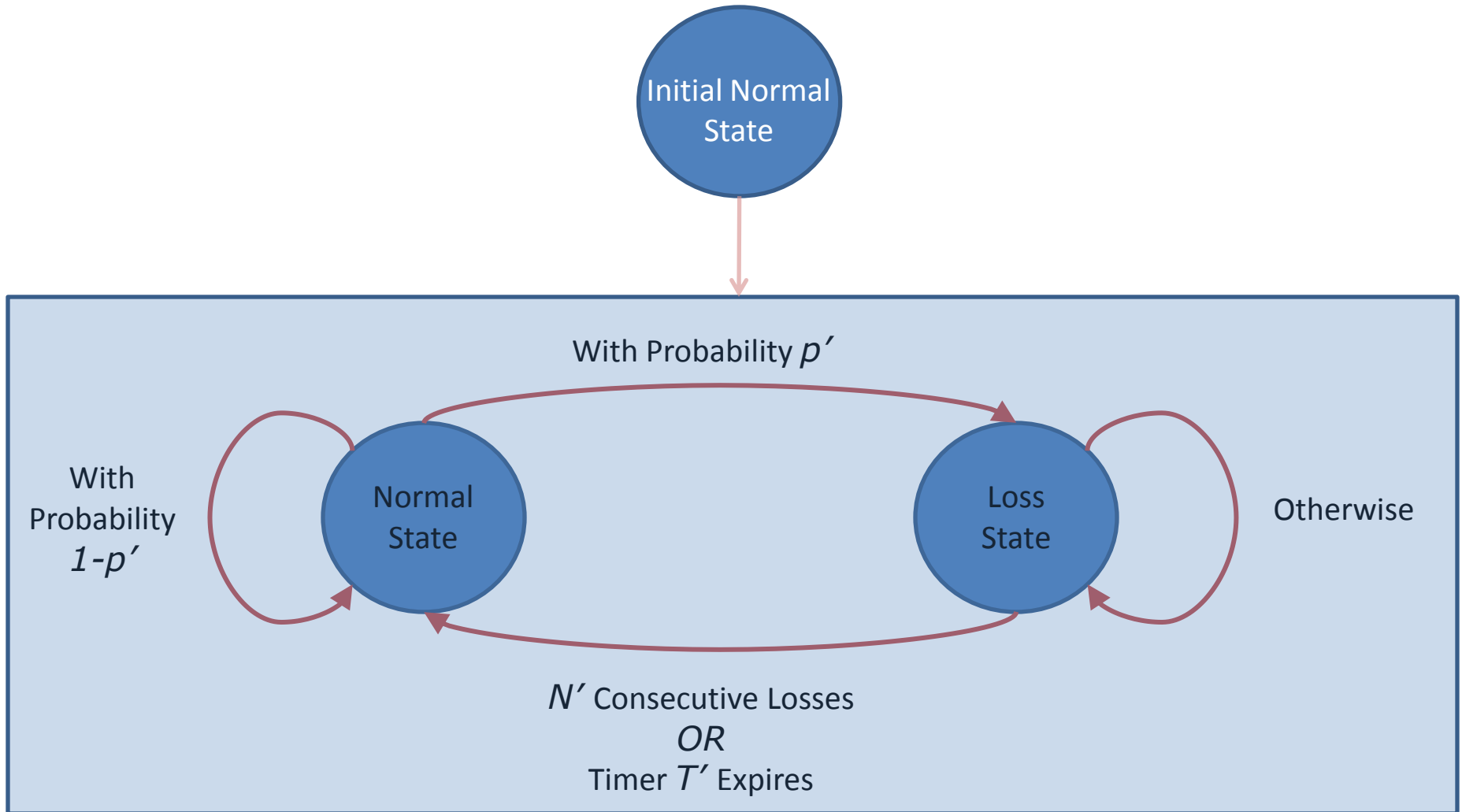


Why not the UDP design for TCP?

- HTTP
- SSH
- FTP

p (%)	.jp
0	9min
35	112min
5	87min
1	60min

Building TCP Model: HTTP



Experiments

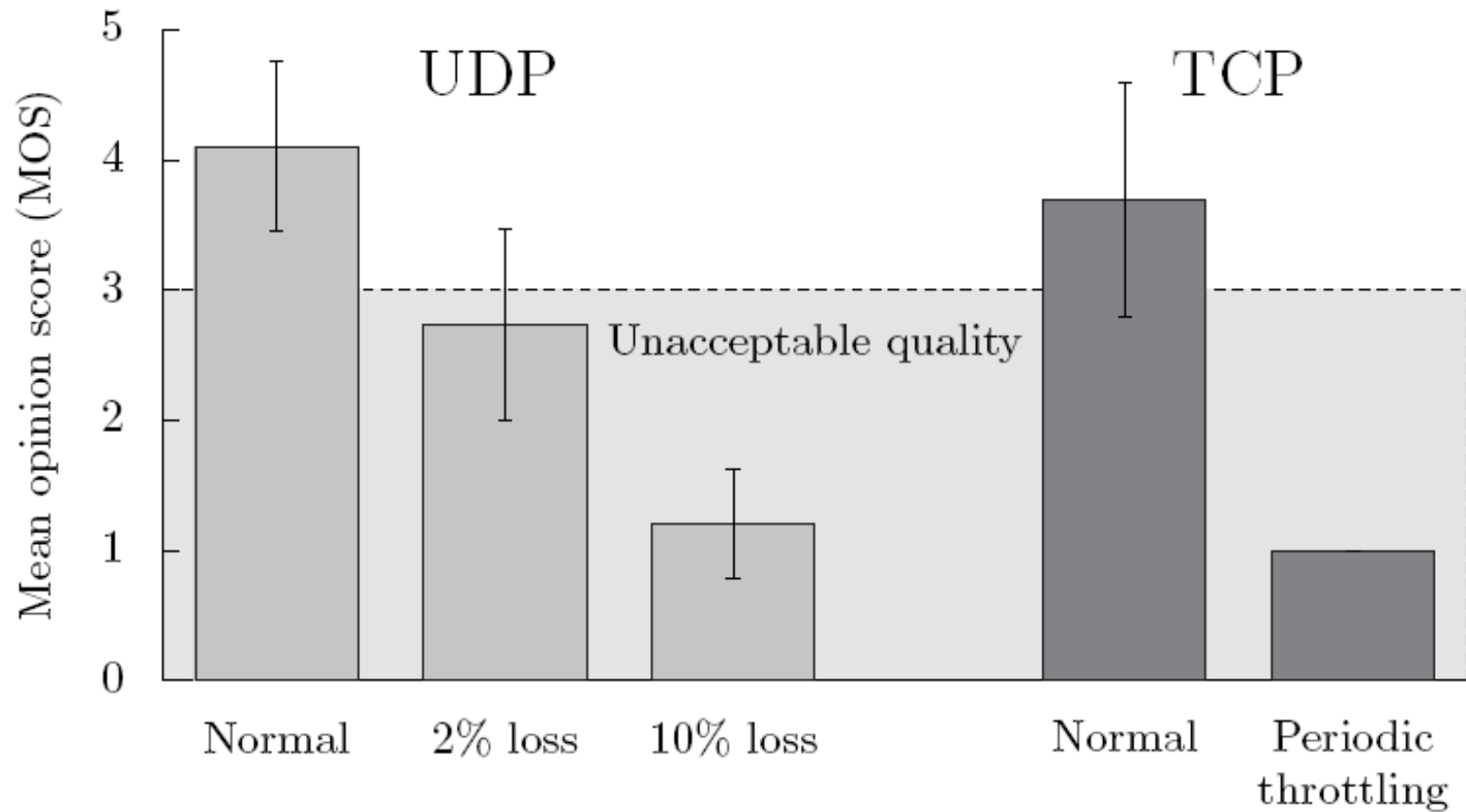
- VoIP
- HTTP
- FTP
- SSH

Mean Opinion Score

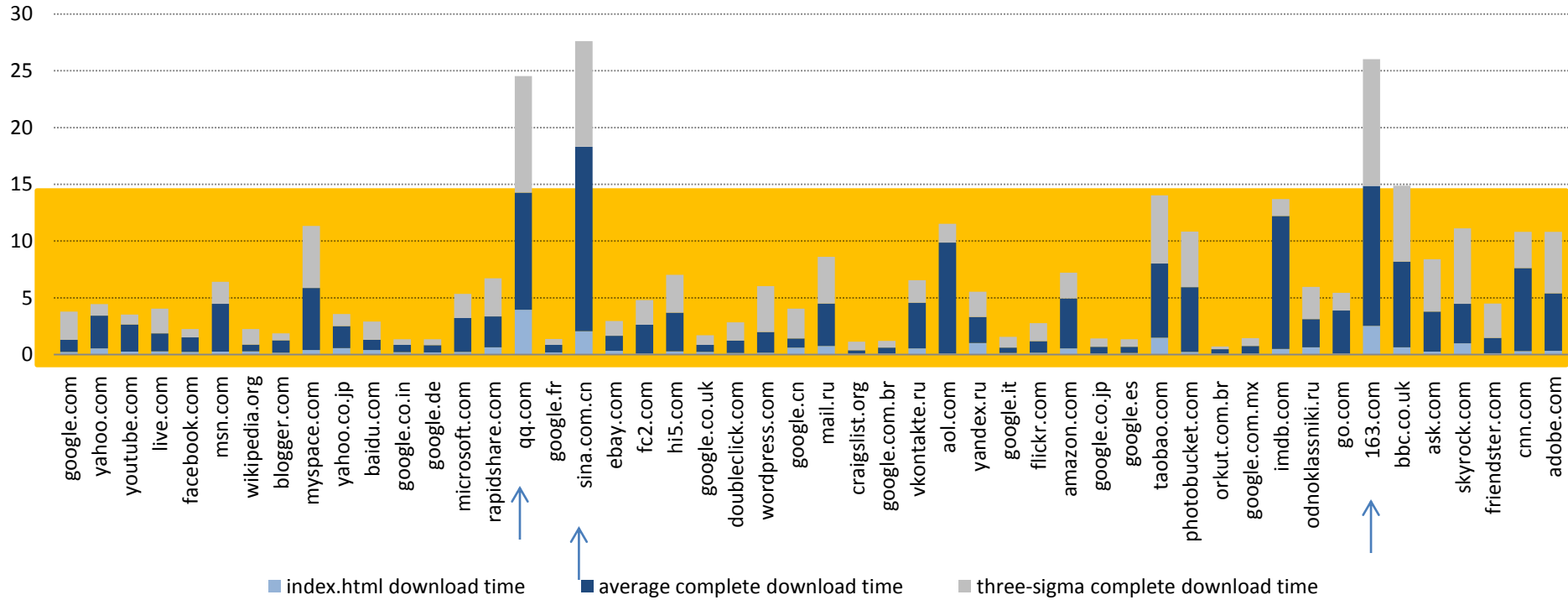
MOS	Quality	Impairment
5	Excellent	Imperceptible
4	Good	Perceptible but not annoying
3	Fair	Slightly annoying
2	Poor	Annoying
1	Bad	Very annoying

≥4.0: Public Switched Telephone Network (PSTN) Standard

Experiments: VoIP



Experiments: Web



Did It Really Work?

- **Did our chosen experiment work?**
 - Succeeded for our set of applications
 - QoS metrics are debatable
- **Did we validate the concept of network dissuasion?**

Yes, but:

- Shutting down VoIP was not easy
- Generalizing it to an arbitrary set of applications maybe difficult


Thank You

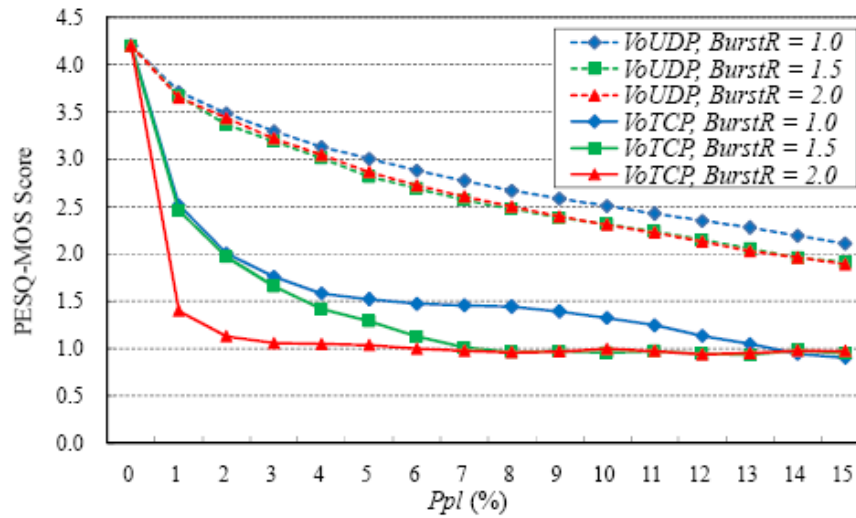
Questions?

Voice Over TCP (VoTCP)

- Skype: Only when UDP doesn't work
- Highly Sensitive to Losses

Burst Ratio of 1.0, Loss rate of 1.6%

MOS  < 3.0



Design Assumptions

- ⦿ No UDP/IP Spoofing
- ⦿ All “Permitted” Applications Use TCP
(Except DNS)

Application	Protocol	RFC
HTTP	Not UDP (usually TCP)	2616
Telnet	TCP	854
SSH	Not UDP (usually TCP)	4251
FTP	TCP	959
DNS	TCP/UDP (mainly UDP)	1035

Evaluation Methodology

⦿ Subjective

- Mean Opinion Score

⦿ Objective

- PSQM (ITU-T P.861)
- Measuring Normalized Blocks PESQ (ITU-T P.862)
- Perceptual Evaluation of Speech Quality PAMS
- Perceptual Analysis Measurement System
- The E-Model (ITU-T G.107)

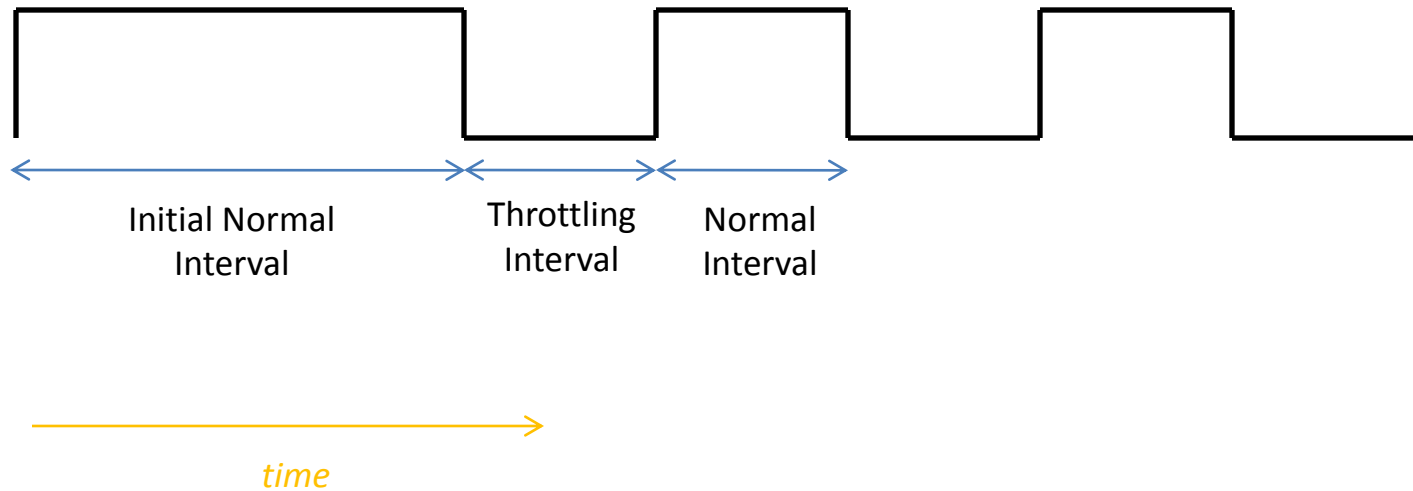
Overview

- **UDP Design**
- **TCP Design**
- **Experiments**
- **Discussion**

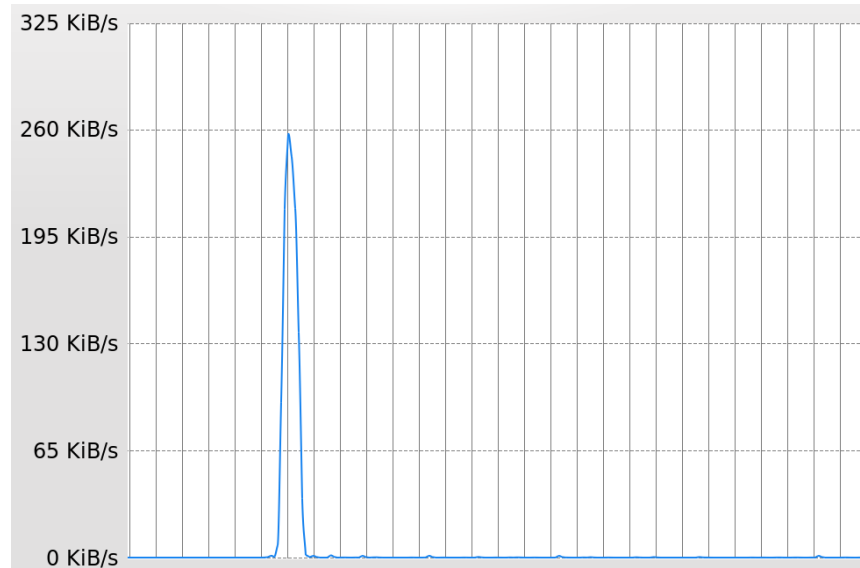
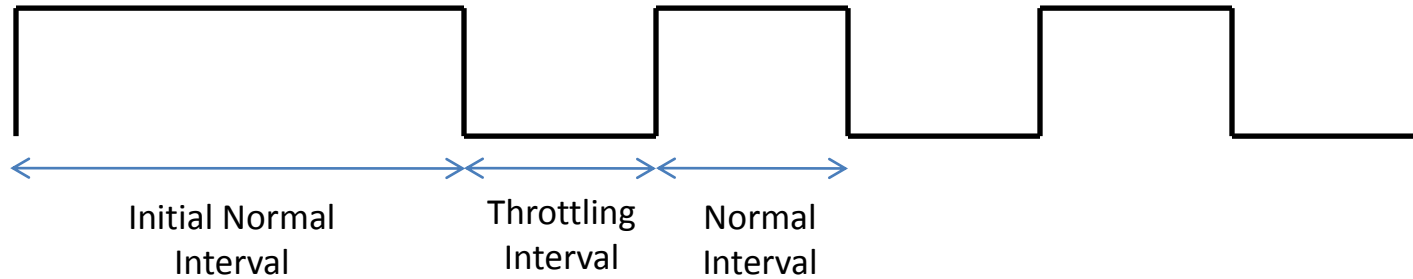
Permitted Applications: QoS Requirements

Category	One-way delay	Req/resp delay	Loss	Dur.	Jitter
email (srv/srv)		whole, RTT < 4 h			
Usenet		whole, RTT < 4 h			
Chat, typing		RTT < 4 s			
Chat, audio	< 150 ms	whole, RTT < 4 s	< 3%		< 50 ms
Chat, video	< 150 ms	whole, RTT < 4 s	< 3%		
Web		part. RTT < 4 s		< 60 s	
FTP Data		part. RTT < 10 s		< 300%	
FTP Control		part. RTT < 4 s			
FPS games	< 150 ms		< 3 %		
RTS games	< 500 ms				
Telnet		part. RTT < 250 ms			
email (usr/srv)		part. RTT < 4 s		< 300%	
DNS		whole < 4 s			
Ping		whole < 4 s			
	media	control	media		media
Audio, conv.	< 150 ms	whole, RTT < 4 s	< 3%		< 50 ms
Audio, messg.	< 2 s	whole, RTT < 4 s	< 3%		< 50 ms
Audio, stream	< 10 s	whole, RTT < 4 s	< 1%		< 50 ms
Videophone	< 150 ms	whole, RTT < 4 s	< 3%		
Video, stream	< 10 s	whole, RTT < 4 s	< 1%		

Building TCP Model: FTP

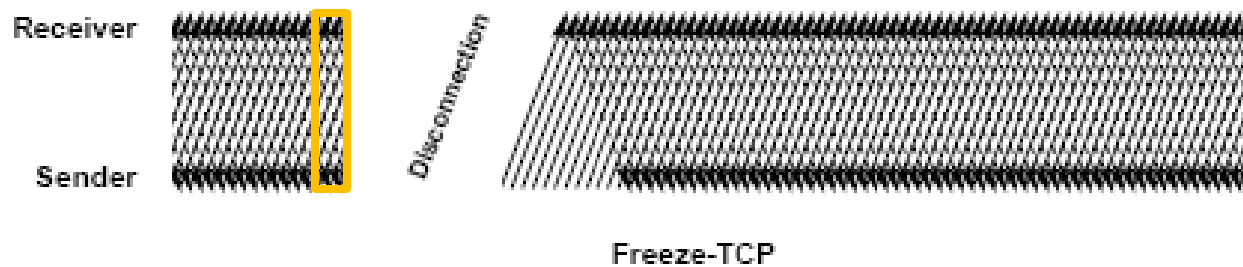
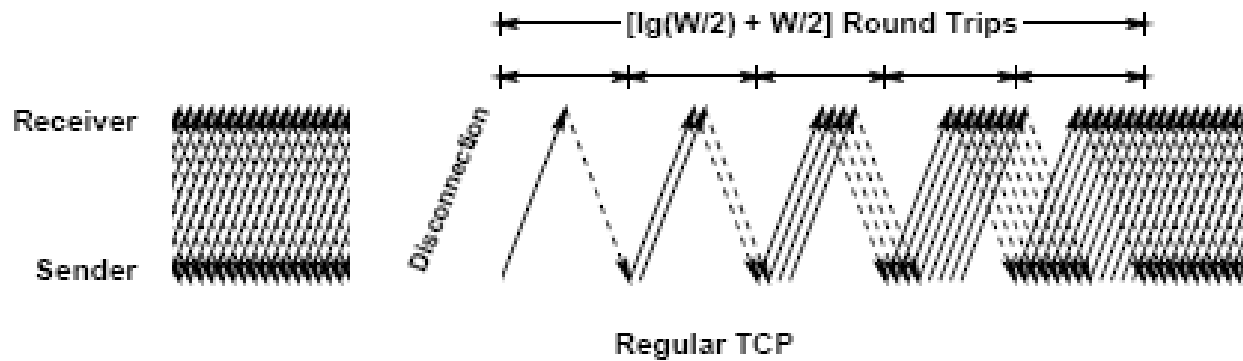


Building TCP Model: FTP?

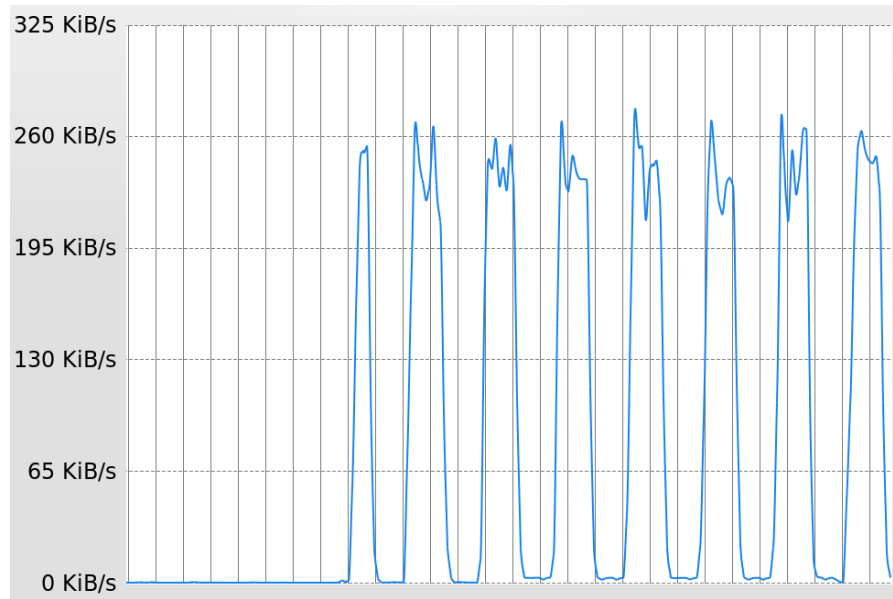


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Freeze-TCP



FTP Improvement

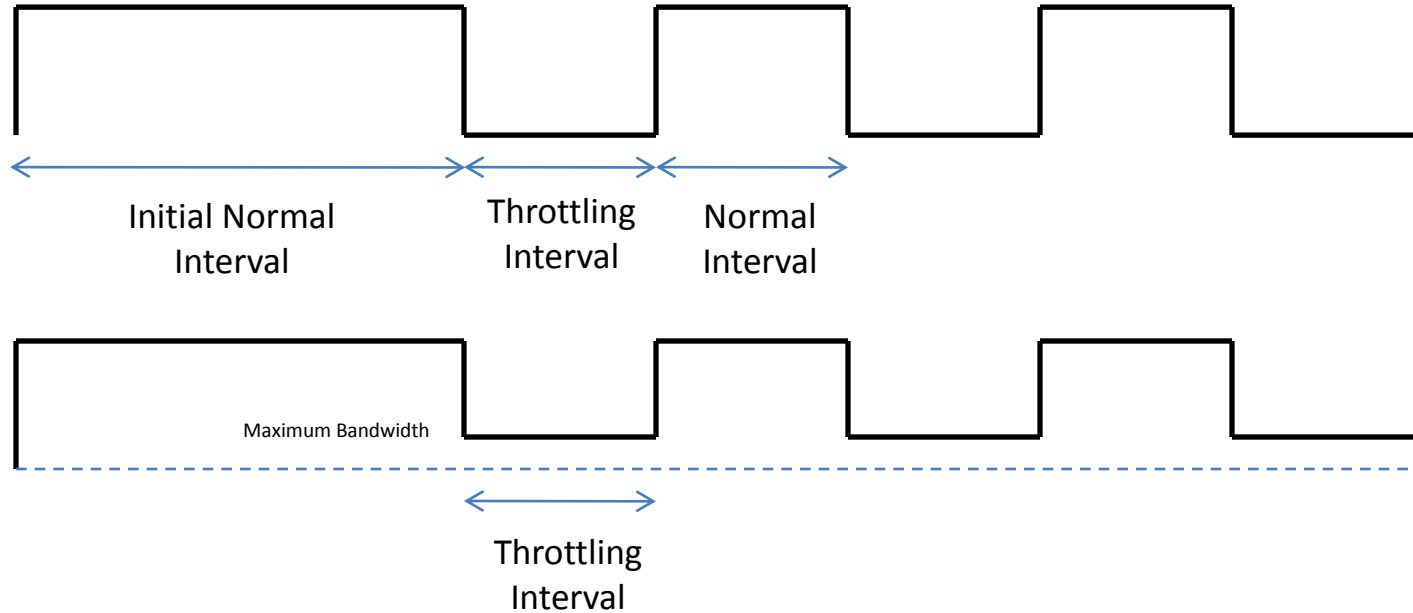


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Permitted Applications: QoS Requirements

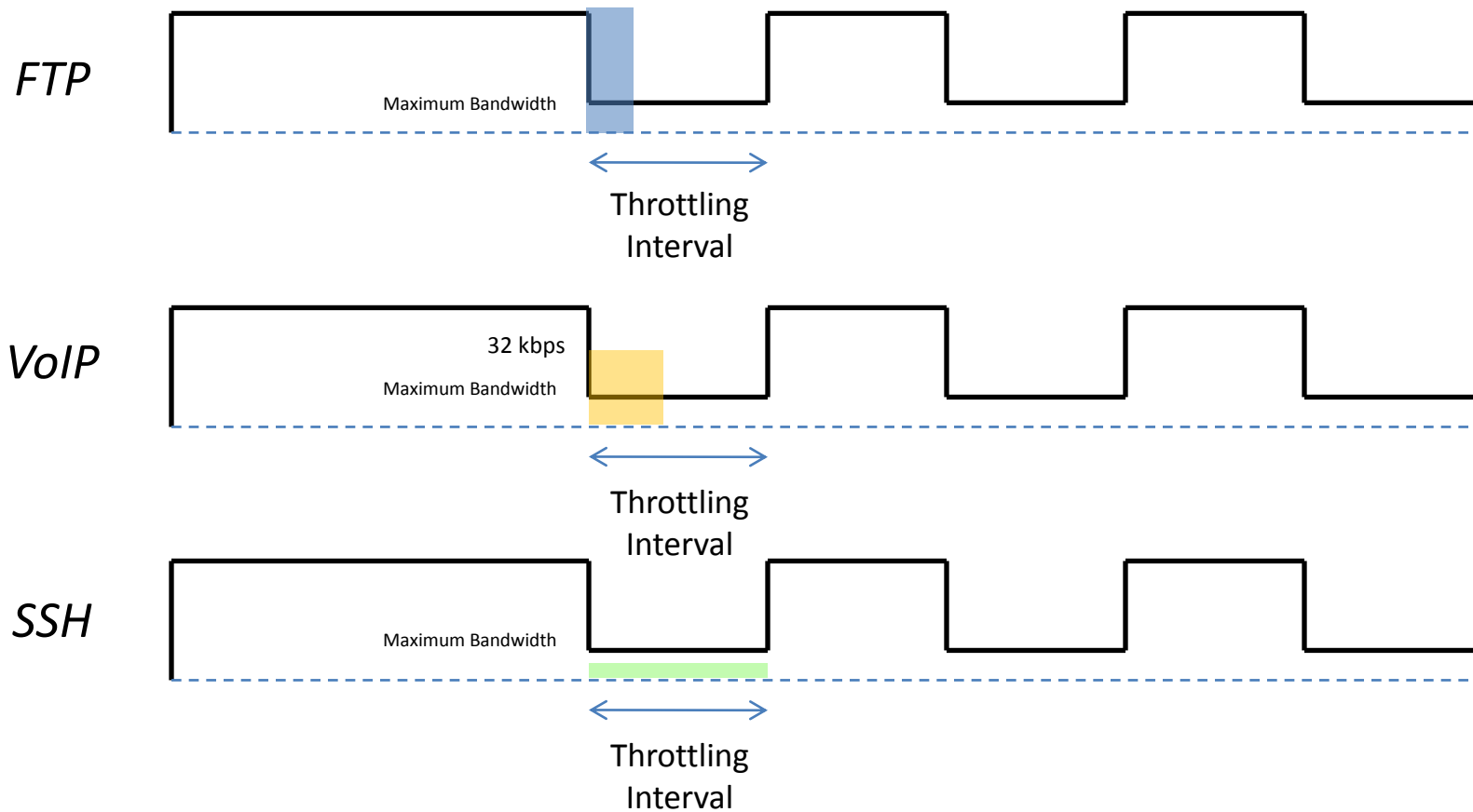
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Building TCP Model: SSH



$$Quota = Throttling\ Interval \times Maximum\ Bandwidth$$

Building TCP Model: SSH



Experiments: FTP

- **File Size**
- **RTT**
- **Bandwidth**
- **Congestion Control Mechanism**

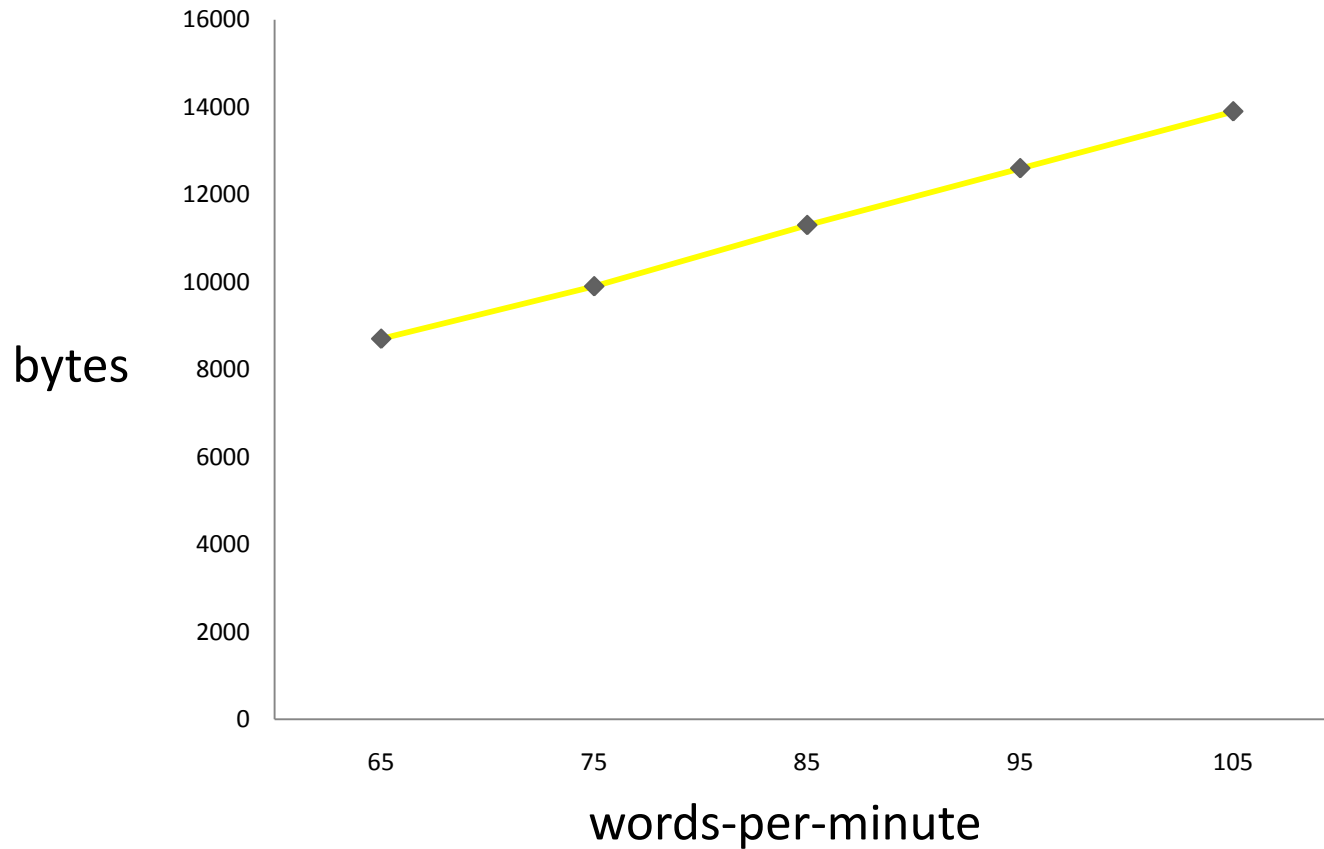
Experiments: FTP

- Large File (~700MB)
- Long RTT (~200ms)
- High Bandwidth (100kbps)
- Congestion Control Mechanism

Popular TCP variants: CUBIC and Compound TCP

TCP Variant	Normal (s)	Dissuade (s)	Accepted Delay (s)
C-TCP	683	2006	2049
Cubic	660	1994	1980

Experimentation Plan: SSH



Quota = 16 (s) x 10 (kbps) = 20000 bytes

Experiments: Web

















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